# **black hat** EUROPE 2017

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Self-Verifying Authentication – A Framework for Safer Integrations of Single-Sign-On Services

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## Motivation

- SSO the "front door" lock for tens of million
  - E.g., <u>Airbnb.com</u> allows Facebook sign in.
- Many companies provide identity services
  - Provide SDKs (i.e., lock products) for different we
  - Step-by-step instructions to teach programmers
    - E.g., OpenID Connect 1.0 spec, Azure AD dev guid
- But most website programmers are not expe "locksmiths"
  - Imagine that you need to read an installation guide, drill holes, and install a lock cylinder, knobs and steel plates on your front door
  - Can every average homeowner do it securely?







- Numerous studies have shown serious bugs
  - Papers in leading academic security conferences
  - Findings from the Black Hat community
    - E.g., in Black Hat USA 2016 and Black Hat Europe 2016
- Consequences:
  - An attacker can sign into a victim's account
  - An attacker can stealthily cause the victim to sign into the attacker's account (commonly known as *login request forgery*)
- Cloud-API integration bugs are the No.4 cloud security top threat
  - SSO logic flaws are the primary example of this bug category



### Attack demos

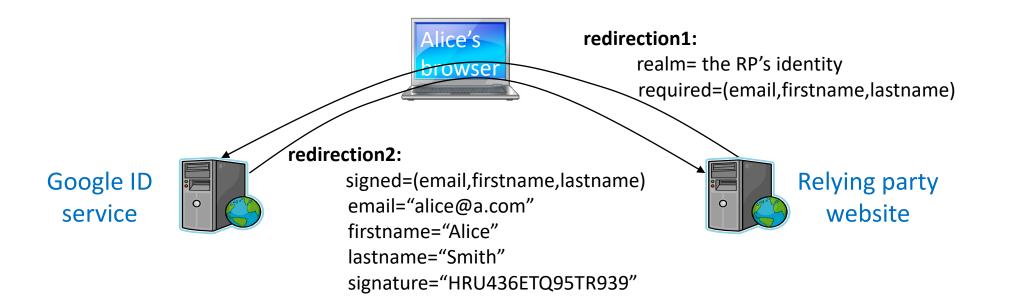
- Demo 1:
  - Microsoft Azure AD library for Node.JS
  - Attacker logs into any victim's account
  - <u>Video</u>
- Demo 2:
  - <u>https://web.skype.com</u>
  - Login request forgery: victim unknowingly login into the attacker's account
  - <u>Video1 video2</u>
- We have reported many SSO issues to various identity providers and websites.
  - Companies, big or small, make these mistakes.



Example: an SSO bug due to insufficient logic checks using Google ID

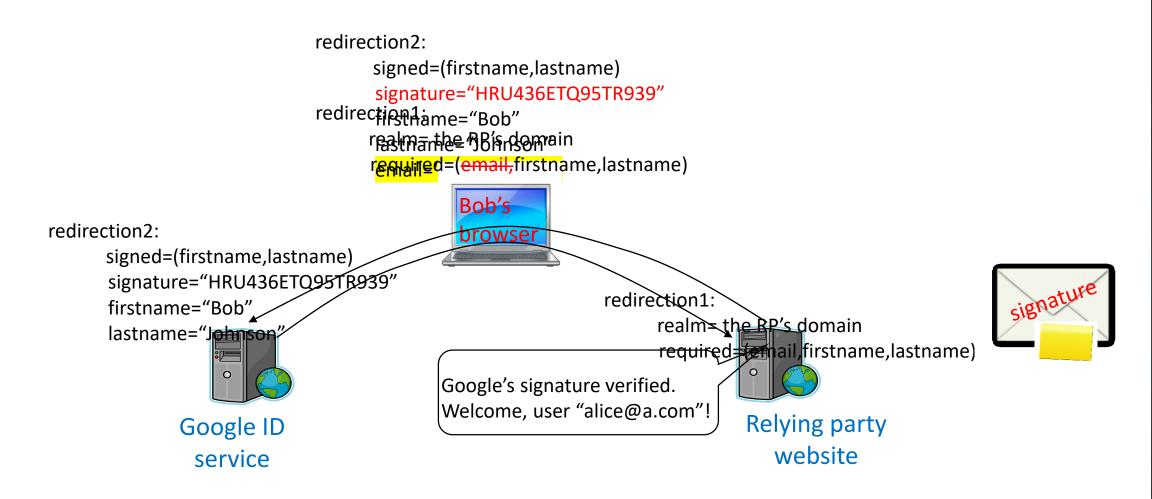
#### A simplified illustration of the Google ID protocol

In 2012, it was based on Open ID 2.0

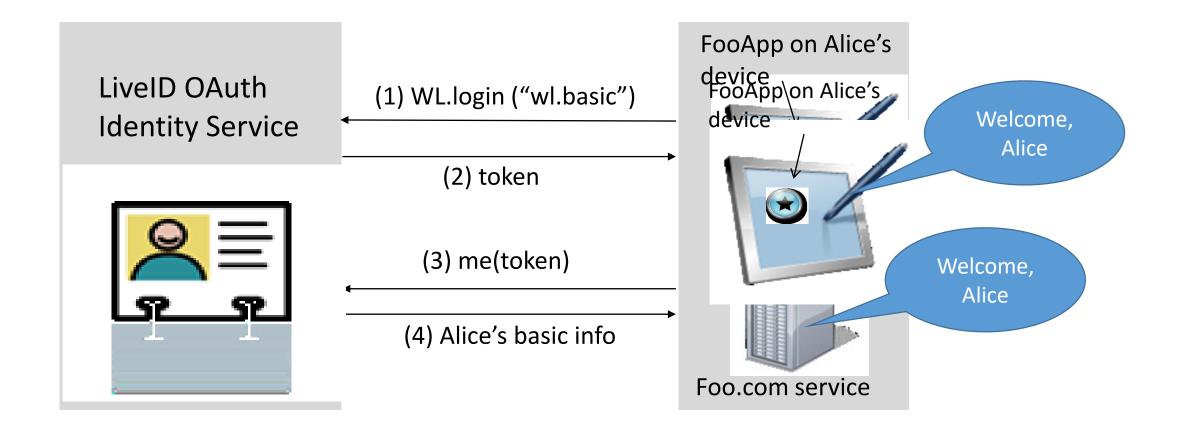




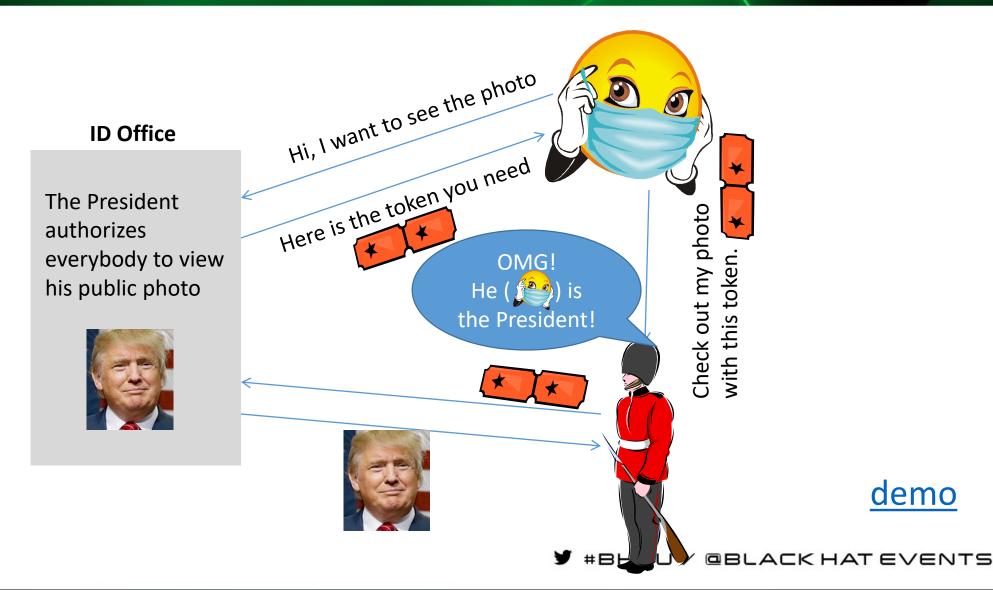
#### Vulnerability and attack



#### **blackhat** EUROPE 2017 Example: unintended usage of OAuth 2.0 access token



#### **black hat** EUROPE 2017 Confusion about authentication and authorization







# Program verification to prevent logic bugs in SSO

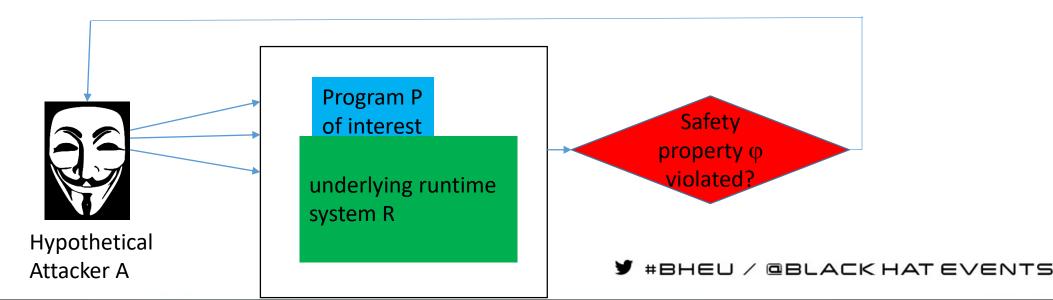
Our verification technology: self-verifying execution (SVX)

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#### Hurdles of traditional verification approaches

- Why can't I feed my source code P and a property φ into a program verifier, and expect bugs to be found automatically?
- Because program verification is a very challenging task
  - Need to model the runtime system R hard to be precise
  - Need to model the unknown attacker A hard to be exhaustive
  - Theorem to prove: if attacker A calls P for infinitely many times, and each time has multiple public APIs, can φ ever be violated?
  - Need to prove by induction (because of the infinite possibilities of executions) hard to automate.





- Every actual execution is responsible for collecting its own executed code, and proving that it satisfies  $\phi$ .
- No need to model the attacker
  - Because every execution is driven by a real user.
- No need to model the runtime platform
  - Because execution happens on the actual platform
- No need for inductive proof
  - Because it only proves "this execution satisfies  $\phi$  ", not "all possible executions satisfy  $\phi$  ".

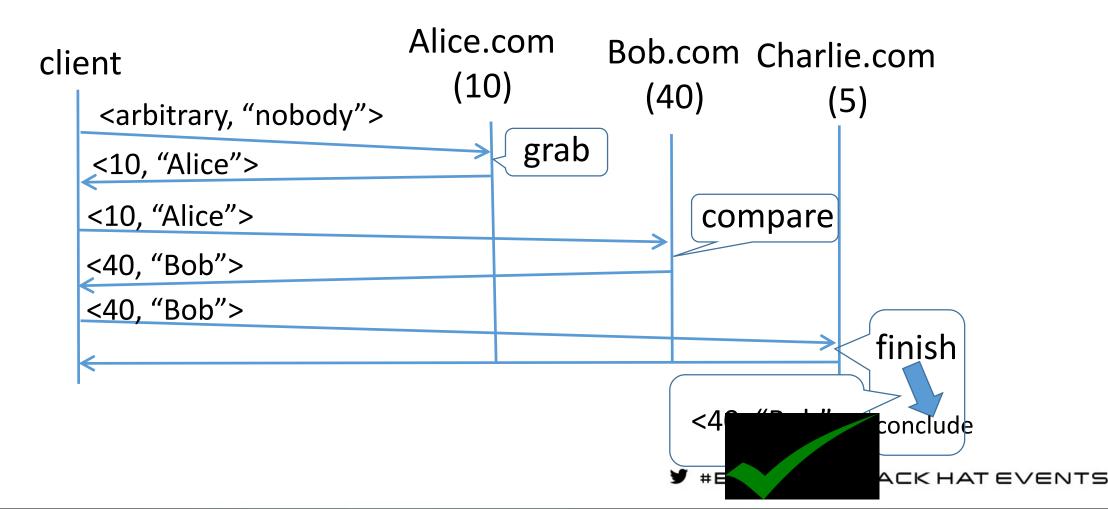


#### **Example: comparing integer** constants among three websites

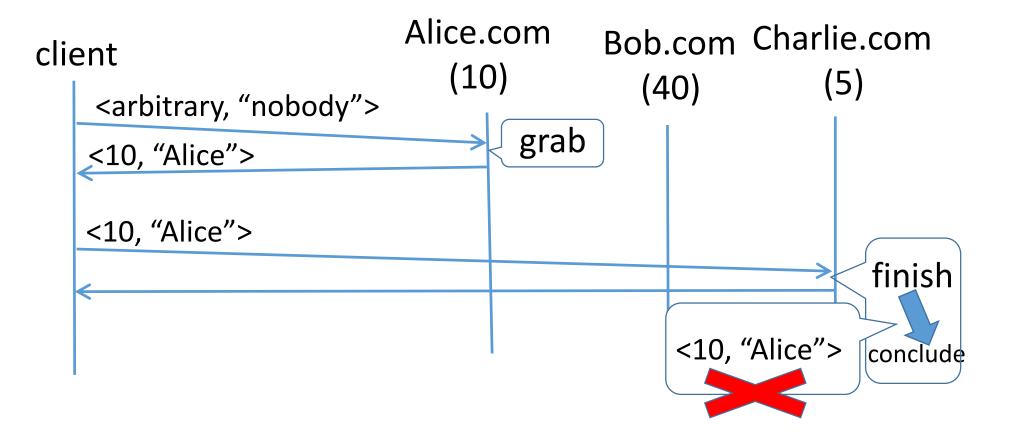


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# **blackhat** The expected protocol flow

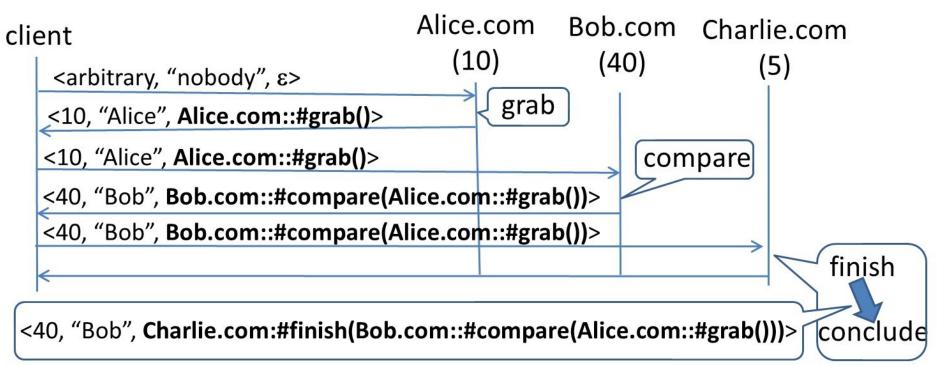








- Attach a field, namely SymT (Symbolic Transaction) onto every message.
- #grab, #compare and #finish are a compact representation of the executed code of these methods.





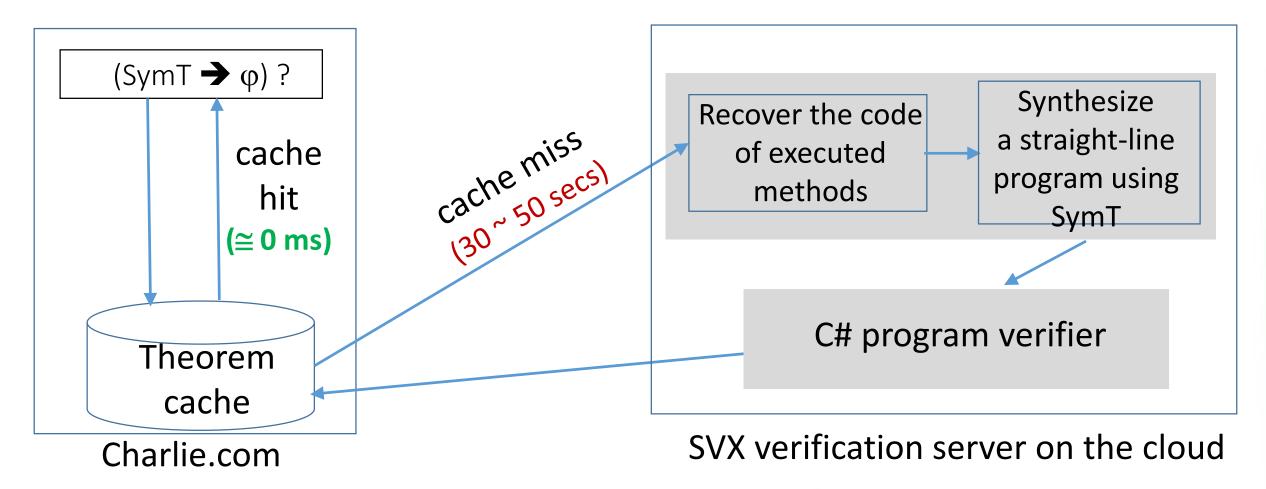
# ackhat Verifying an execution

- Method conclude() calls a program verifier to prove: The final SymT  $\rightarrow \phi$ 
  - Charlie.com:#finish(Bob compute(Alice.com::#grab()))  $\rightarrow \phi$ , the execution is accepted.
  - Charlie.com:#finish(Alice.com::#grab())  $\rightarrow \phi$ , the execution is rejected.



- Note that the program verification is symbolic (only about code). The concrete values are ignored.
  - A middle ground between offline symbolic verification and runtime concrete checking.
- SVX's performance overhead is near-zero
  - Because the theorems can be cached.
  - All normal executions should hit the cache.









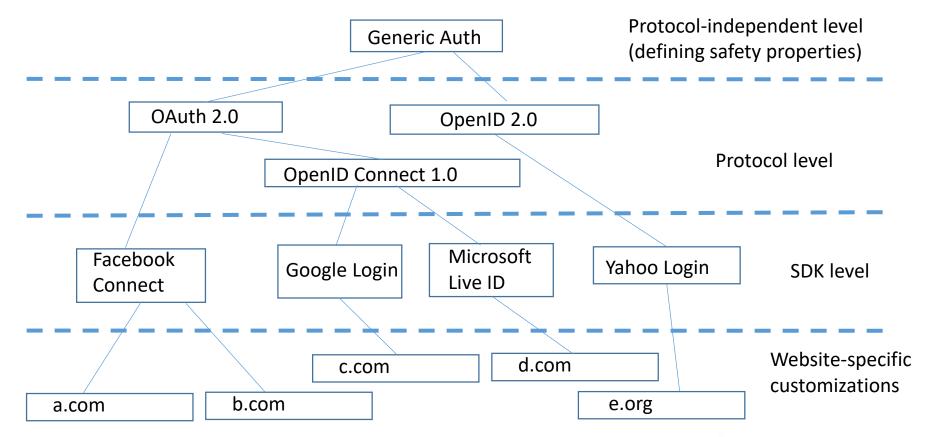
# Our open-source project: SVAuth

Safer SSO integration solutions based on SVX



# **black hat** The SVAuth framework: SVX with OO

- Defines "login safety" and "login intent" properties at the base class level.
- Every concrete implementations are guaranteed to satisfy the base class level properties!





### A decades-old problem in verification

- Liskov Substitution Principle (LSP) tries to ensure that
  - If a property is true for the base class, then it holds for all derived classes.

class Rectangle {
 int height, width;
 virtual int GetHeight() {return height;}
 virtual int GetWidth() {return width;}
 virtual void SetHeight(int x) {height=x;}
 virtual void SetWidth(int x) {width=x;}

void foo(Rectangle r) {
 int w=r.GetWidth();
 r.SetHeight(3);
 Assert(w==r.GetWidth());

class Square: Rectangle {
 override void SetHeight(int x)
 { height=x;
 width=x; }
 override void SetWidth(int x)
 { height=x;
 width=x; }

For SVX, there is not confusion Rectangle r = new Rectar

Assert(foo(r));

Rectangle r = new Square();
Assert(foo(r));



## **black hat** EUROPE 2017 Adopting SVAuth on your website -- extremely simple

- SVAuth consists of an agent and an adapter
  - Agent: public agent, organizational agent or localhost agent
  - Website developer picks an agent, and sets its endpoint in the SVAuth config file
  - Copy the adapter folder onto the website
- Assuming website foo.com is in PHP, and wants to do Facebook SSO
  - Simply redirect to *"http://foo.com/SVAuth/adaptors/php/start.php?provider=Facebook"*
  - Magically, the user's identity information is available in these session variables

Session["SVAuth\_UserID"]=108376550318508459185 Session["SVAuth\_FullName"]=John Doe Session["SVAuth\_Email"]=johndoe@gmail.com Session["SVAuth\_Authority"]=Google.com

• Website programmers don't need to know anything about SSO protocols.



- Current status
  - Support <u>7 SSO services</u> and 3 languages (ASP.NET, PHP and Python)
  - Will support more.
- Integration with real-world applications
  - <u>MediaWiki</u> (8 lines of code changes)
    - Used by a Microsoft Research internal website.
  - HotCRP (21 lines of code changes)
  - <u>CMT</u> (10 lines of code changes)
- Open source, available on GitHub
  - Project repository: <a href="https://github.com/cs0317/SVAuth">https://github.com/cs0317/SVAuth</a>





## SVAuth demo

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- Buggy code
  - Remove cache entries
  - Comment out the line stateGenerator.Verify in Facebook.cs
  - Login Intent won't pass.
- Correct code, first execution
  - Program verification is triggered
  - Both Login Safety and Login Intent pass the verification.
- Correct code, second execution
  - Theorems hit the cache, near-zero runtime overhead



- Most website programmers are not experienced "locksmiths"
  - Installing an SSO lock securely on a website is not easy.
  - SSO security bugs are pervasive. Even big companies make mistakes.
  - The problem is well known in the security community.
- Self-verifying execution (SVX)
  - It is a "locksmith" built into a lock product.
  - The locksmith watches how the lock is opened, and asserts if it is logically sound.
- SVAuth Open-source SSO framework based on SVX
  - Please adopt SVAuth on your websites
  - Or, join the project to improve the code.
  - Let's fundamentally address the SSO security bugs.