### ZFS

### Enhancing the Open Source Storage System (and the Kernel)



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### Who am I?

- Soy Christian Kendi
- I do ...
  - IT-Security Consultant
  - (Kernel)-Developer
  - Penetration tester
  - Exploit coder
  - CEO & Founder of Iron Software



### What is this->talk about?

- ZFS (Zetabyte File System)
- Open Solaris Gate (Kernel)



### What is this->not about?

- Further explanation on how file systems work in general
- Deeper insight into the design and development of ZFS (raidz, allocator, etc.)
- Rootkits (well ③), we are not too far away from a rootkit



### What is ZFS?

- Revolutionary Open Source Storage System
- 128-bit file system
- Capable of storing 16 EiB (1,024 Pebibytes)
- Transparent Compression, Encryption, etc...
- Ported to multiple Operating Systems (Mac OS X, BSD, Linux)



### ZFS features

- Storage pools
- Snapshots
- (Incremental) Backups between Snapshots
- Variable block-size up to 128-kilobyte
- On-the-fly compression (LZJB, gzip[1-9])
- 256-bit block checksums (fletcher2/4 or SHA-256)
- Self Healing (On-the-fly Error Correction)
- Open Source (yes its a feature ;)



### ZFS internal overview



ZPL (ZFS POSIX Layer)

ZVOL (ZFS Emulated Volume)

**DMU (Data Management Unit)** 

DSL (Dataset and Snapshot Layer)

ZAP (ZFS Attribute Processor)

ZIL (ZFS Intent Log)

ARC (Adaptive Replacement Cache)

Pool Configuration (SPA)

ZIO (ZFS I/O Pipeline)



# DEMO

# Create a pool, filesystem and work with snapshots



### Security aspects about ZFS

- Offline honey pot analysis
- Backup's of Mission Critical Systems
- Embedded Antivirus support for blocking infected files
- Revert a hacked host back to installation state within seconds
- Forensics by differential FS analysis
- ACLs



### Storage Security Concerns

- The most valuable information is stored in databases and storage Systems
- Having access to the company's storage equals having the company
- More to come later...



### ZFS enhancing, how?

- A file system is always kernel based
- Open Solaris ON NV (Gate) Source Code
- Building a kernel module
- Hooking internal ZFS functions
- Provide a separate FS-Layer for the "enhances"



## ZFS enhancing, helpers?

- kmdb is incredible!
- dtrace & truss

```
modules::list "struct modctl" mod_next | ::print "struct modctl"
```

```
{
    mod_next = 0xfec479e0
    mod_prev = 0xda0564c8
    mod_id = 0
    mod_mp = 0xfec42d90
    mod_inprogress_thread = 0
    mod_modinfo = 0
    mod_linkage = 0
    mod_linkage = 0
    mod_filename = 0xfec42d68 "/platform/i86pc/kernel//unix"
    mod_modname = 0xfec42d80 "unix"
```



### ZFS enhancing, how? #2

- movl \$add, %eax; jmp \*%eax
- Assembly code injection

[0]> 0xf9e7635c::dis			
0xf9e7635c:	movl	\$0xfa122f50,%eax	≺zfs`zfs_mkdir>
0xf9e76361:	jmp	*%eax	
0xf9e76363:	inb	(×dx)	
0xf9e76364:	decl	×esp	
0xf9e76365:	movl	0x8(%ebp),%eax	
0xf9e76368:	movl	0x10(%eax),%esi	
0xf9e7636b:	movl	(%esi),%ebx	



### ZFS enhancing, how? #2

• But of course we don't want to rewrite the entire ZFS code.

[0]> *orig_zfs_dirlook::dis		
0xf9e6821c:	movl	\$0xfa2813a0,%eax <zfs`zfs_dirlook></zfs`zfs_dirlook>
0xf9e68221:	jmp	*%eax
0xf9e68223:	addb	×al,(×eax)
0xf9e68225:	addb	×al,(×eax)
0xf9e68227:	addb	<pre>%cl,(%edi)</pre>
0xf9e68229:	movl	\$0xfc08502,%esi
0xf9e6822e:	testb	%bh,0x83000001(%ebp)
0xf9e68234:	clc	
0xf9e68235:	jne	+0x1b <0xf9e68253>
0xf9e68238:	movsbl	0x1(%edx),%eax
0xf9e6823c:	testl	%eax,%eax

• First bytes are restored when executing from the orig\_handler within the hook.



### ZFS enhancing, what?

- dtrace and truss are your friends
- Find the desired functions

etdents64	ioctl(3, ZFS_IOC_OBJSET_STATS, 0x080450C0)	= 0
- getf	brk(0x080B4000)	= 0
-> set_active_fd	ioctl(3, ZFS_IOC_POOL_STATS, 0x08045020)	= 0
<- set_active_fd	ioctl(3, ZFS IOC POOL GET PROPS, 0x08046080)	= 0
getf	IDELI(3, ZES INC DATASET LIST NEXT, 0x080460E0)	- 8
- fop_rwlock	ioct1/3 7ES IOC DATASET LIST NEXT @v080460E0)	- 0
-> fs_rwlock	10001(3, 2F3_100_DATAGET_LIST_NEAT, 0X000400E0)	= 0
<− fs_rwlock	TOSTI(3, ZFS_TUL_DATASET_LIST_NEXT, 0X000460E0)	
fop_rwlock	loctl(3, ZFS_IUC_DATASET_LIST_NEXT, 0X080460E0)	Err#3 ESRCH
fop_readdir	ioctl(3, ZFS_IOC_OBJSET_STATS, 0x080450C0)	= 0
-> crgetmapped	ioctl(3, ZFS_IOC_POOL_STATS, 0x08045020)	= 0
<- crgetmapped	ioctl(3, ZFS_IOC_POOL_GET_PROPS, 0x08046080)	= 0
-> <mark>zfs_readdir</mark>	<pre>ioctl(3, ZFS_IOC_DATASET_LIST_NEXT, 0x080460E0)</pre>	= 0
-> rrw_enter	<pre>ioctl(3, ZFS_IOC_DATASET_LIST_NEXT, 0x080460E0)</pre>	= 0
-> rrw_enter_read	ioctl(3, ZFS_IOC_DATASET_LIST_NEXT, 0x080460E0)	= 0
<- rrw_enter_read	ioctl(3, ZES IOC OBJSET STATS, 0x08044020)	= 0
<- rrw_enter	ioctl(3, ZES IOC DATASET LIST NEXT, 0x080460E0)	- 0 - 0
-> zap_cursor_init_serialized	ioct1/3 7ES IOC ORISET STATS 0x08044020)	-0 -0
<- zap_cursor_init_serialized	$i_{0}$	= 0
-> kmem_alloc	LUCUI(3, 2F5_IUL_DATASET_LIST_NEXT, 0X00045040)	
-> kmem_cache_alloc	loctl(3, ZFS_IUC_UBJSEI_STATS, 0X08042F80)	Err#12 ENUMEM
<- kmem_cache_alloc	ioctl(3, ZFS_IOC_OBJSET_STATS, 0x08042F80)	= 0
<- Kmem_alloc		



-> getdeni -> getf -> se <- set <- getf -> fop\_: -> fs, <⊢fs <- fop\_; -> fop\_:  $\rightarrow$  cr(

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### ZFS enhancing, syscalls?

- Okay, admitted. Old but nice. Why?
- Crypto Gate ;)
- Just to be flexible

```
switch (zc->zc_crypto.zic_cmd) {
case ZFS_IOC_CRYPTO_LOAD_KEY_SPA:
    error = spa_crypto_key_load(spa, &zc->zc_crypto);
    break;
case ZFS_IOC_CRYPTO_UNLOAD_KEY_SPA:
    error = spa_crypto_key_unload(spa);
    break;
case ZFS_IOC_CRYPTO_CHANGE_KEY_SPA:
    error = spa_crypt_key_change(spa, &zc->zc_crypto);
    break;
```



### ZFS enhancing, functions?

- All userland <-> kernel communication is in zfs\_ioctl.c
- zfs\_ioc\_pool\_configs() will deliver all available pools

– Or not

- Solaris handles dynamic data with nvlists
- Dynamic means DYNAMIC.



### ZFS enhancing, nvlists





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### ZFS enhancing, functions?

/* VOPS HERE */		
dsym(int,	zfs_dirlook,	<pre>znode_t *dzp, char *name, vnode_t **vpp, int flags, int *deflg, pathname_t *rpnp);</pre>
dsym(int,	zfs_mkdir,	<pre>vnode_t *dvp, char *dirname, vattr_t *vap, vnode_t **vpp, cred_t *cr);</pre>
dsym(int,	zfs_zaccess,	znode_t *zp, int mode, int flags, boolean_t skipaclchk, cred_t *cr);
dsym(int,	zfs_read,	vnode_t *vp, uio_t *uio, int ioflag, cred_t *cr, caller_context_t *ct);
dsym(int,	zfs_write,	vnode_t *vp, uio_t *uio, int ioflag, cred_t *cr, caller_context_t *ct);
dsym(int,	zfs_ioc_pool_get_history,	zfs_cmd_t *zc);
dsym(void,	zfs_log_history,	zfs_cmd_t *zc);
dsym(int,	zfs_ioc_pool_configs,	zfs_cmd_t *zc);

### /\* ZFS\_INTERNALS \*/

dsym(int,	zfs_ioc_pool_stats,	zfs_cmd_t *zc);
dsym(int,	zfs_ioc_dataset_list_next,	zfs_cmd_t *zc);
dsym(int,	dsl_dir_is_private,	dsl_dir_t *dd);
dsym(int,	dataset_namecheck,	<pre>const char *path, namecheck_err_t *why, char *what);</pre>

### /\* ZFS IMPORTS - ONLY - \*/

isym(int,	spa_get_stats,
isym(nvlist_t *,	spa_all_configs,
isym(int,	put_nvlist,
isym(int,	dataset_name_hidden,

const char \*name, nvlist\_t \*\*config, char \*altroot, size\_t buflen); uint64\_t \*generation); zfs\_cmd\_t \*zc, nvlist\_t \*nvl); const char \*name);

### /\* VOPS IMPORTS - ONLY -\*/

isym(int,	zfs_open,	vnode_t **vpp, int flag, cred_t *cr, caller_context_t *ct);
isym(int,	zfs_close,	vnode_t *vp, int flag, int count, offset_t offset, cred_t *cr, caller_context_t *ct);
isym(int,	zfs_ioctl,	<pre>vnode_t *vp, int com, intptr_t data, int flag, cred_t *cred, int *rvalp, caller_context_t *ct);</pre>
isym(int,	zfs_access,	vnode_t *vp, int mode, int flag, cred_t *cr, caller_context_t *ct);
isym(int,	zfs_lookup,	vnode_t *dvp, char *nm, vnode_t **vpp, struct pathname *pnp, int flags,
		vnode_t *rdir, cred_t *cr, caller_context_t *ct, int *direntflags, pathname_t *realpnp);
isym(int,	zfs_create,	vnode_t *dvp, char *name, vattr_t *vap, vcexcl_t excl, int mode, vnode_t **vpp,
		cred_t *cr, int flag, caller_context_t *ct, vsecattr_t *vsecp);
isym(int,	zfs_remove,	vnode_t *dvp, char *name, cred_t *cr, caller_context_t *ct, int flags);
isym(int,	zfs_rmdir,	vnode_t *dvp, char *name, vnode_t *cwd, cred_t *cr, caller_context_t *ct, int flags);
isym(int,	zfs_readdir,	vnode_t *vp, uio_t *uio, cred_t *cr, int *eofp, caller_context_t *ct, int flags);
isym(int,	zfs_fsync,	vnode_t *vp, int syncflag, cred_t *cr, caller_context_t *ct);
isym(int,	zfs_inactive,	vnode_t *vp, cred_t *cr, caller_context_t *ct);
isym(int,	zfs_getattr,	vnode_t *vp, vattr_t *vap, int flags, cred_t *cr, caller_context_t *ct);
isym(int,	zfs_setattr,	vnode_t *vp, vattr_t *vap, int flags, cred_t *cr, caller_context_t *ct);
isym(int,	zfs_rename,	<pre>vnode_t *sdvp, char *snm, vnode_t *tdvp, char *tnm, cred_t *cr, caller_context_t *ct, int flags);</pre>
isym(int,	zfs_symlink,	<pre>vnode_t *dvp, char *name, vattr_t *vap, char *link, cred_t *cr, caller_context_t *ct, int flags);</pre>
isym(int,	zfs_readlink,	vnode_t *vp, uio_t *uio, cred_t *cr, caller_context_t *ct);
isym(int,	zfs_link,	vnode_t *tdvp, vnode_t *svp, char *name, cred_t *cr, caller_context_t *ct, int flags);
isym(int,	zfs_seek,	vnode_t *vp, offset_t ooff, offset_t *noffp, caller_context_t *ct);
isym(int,	zfs_fid,	vnode_t *vp, fid_t *fidp, caller_context_t *ct);
isym(int,	zfs_pathconf,	<pre>vnode_t *vp, int cmd, ulong_t *valp, cred_t *cr, caller_context_t *ct);</pre>
isym(int,	zfs_getsecattr,	vnode_t *vp, vsecattr_t *vsecp, int flag, cred_t *cr, caller_context_t *ct);
isym(int,	zfs_setsecattr,	vnode_t *vp, vsecattr_t *vsecp, int flag, cred_t *cr, caller_context_t *ct);



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### ZFS, The Hackers point of View

- Hide "something"
- Anti-forensics against unloading the module
- + Hide data in a way that offline analysis is hard
- Yes, Crypto is a solution, but....
  - the key must be stored \_somewhere\_



### ZFS, The Hackers point of View #2

- Some ideas...
  - a private storage pool
  - mirror the companys pool over the internet.
     (iSCSI, zfs send)



### ZFS, The Hackers point of View #3

 Interesting ioctl's ZFS IOC SEND ZFS IOC RECV ZFS IOC SNAPSHOT ZFS IOC POOL STATS ZFS IOC POOL GET PROPS ZFS IOC POOL CONFIGS ZFS IOC SNAPSHOT LIST NEXT ZFS IOC DATASET LIST NEXT



### ZFS enhancing, hide something?

- It's all there by it-self. ".zfs" is invisible
- Analysis and code reading/auditing revealed interesting stuff

```
#include "zfs_namecheck.h"
int
dataset_name_hidden(const char *name)
{
    if (strchr(name, '$') != NULL)
        return (1);
    return (0);
}
```



### ZFS enhancing, hide something? #2

- .zfs is a VFS (Virtual File System) layer by itself
- With ZFS we don't just hide directories or files, we hide entire file systems or storage pools
  - Each hidden FS/pool has its own VFS entry
  - VFS controls all FS specific operations VOPNAME\_LOOKUP, {.vop\_lookup = ksh\_root\_lookup },
  - > Have different ZFS revisions in a single kernel
  - ZFS Crypto Gate



### ZFS enhancing, hide something? #3

```
in
zfs_dirlook(znode_t *dzp, char *name, vnode_t **vpp, int flags,
    int *deflg, pathname_t *rpnp)
{
        zfs_dirlock_t *dl;
        znode_t *zp;
        int error = 0;
        if (name[0] == 0 || (name[0] == '.' \&\& name[1] == 0)) 
                *vpp = ZTOV(dzp);
                VN_HOLD(*vpp);
        } else if (name[0] == '.' && name[1] == '.' && name[2] == 0) {
                zfsvfs_t *zfsvfs = dzp->z_zfsvfs;
                /*
                 * If we are a snapshot mounted under .zfs, return
                 * the vp for the snapshot directory.
                 *7
                if (dzp->z_phys->zp_parent == dzp->z_id &&
                    zfsvfs->z_parent != zfsvfs) {
                        error = zfsctl_root_lookup(zfsvfs->z_parent->z_ctldir,
                            "snapshot", vpp, NULL, 0, NULL, kcred,
                            NULL, NULL, NULL);
                        return (error);
                }
                rw_enter(&dzp->z_parent_lock, RW_READER);
                error = zfs_zqet(zfsvfs, dzp->z_phys->zp_parent, &zp);
                if (error == 0)
                        *vpp = ZTOV(zp):
                rw_exit(&dzp->z_parent_lock);
        { else if (zfs_has_ctldir(dzp) && strcmp(name, ZFS_CTLDIR_NAME) == 0) {
                *vpp = zfsctl_root(dzp);
```



## ZFS enhancing, Anti-forensics

- ZFS binary and kernel module contain checks for invalid datasets, i.e. internal datasets
- Built-in support for hiding Storage Pools and ZFSs across Systems.

```
Apr 9 13:06:16 opensolaris-vm winnipu: [ID 181094 kern.warning]
WARNING: hook_zfs_ioc_dataset_list_next(): zc_name: rpool/$MOS cookie:
133e8aad
```

```
Apr 9 13:06:17 opensolaris-vm winnipu: [ID 181094
kern.warning] WARNING: hook_zfs_ioc_dataset_list_next():
zc_name: rpool/$ORIGIN cookie: 13763f21
```

- Module independent, 0day? ③
- zfs send independent
- Snapshot resistant
- Pools and ZFS's wont show up even if module is not loaded
- Takes advanced personnel to find the pool



### ZFS enhancing, Anti-forensics #2

- Patch zfs binary to allow ,\$'
- Hook dataset\_namecheck()

– Allow "all" characters to special PIDs

- LD\_PRELOAD recompiled libzfs.so.1 with new zfs binary
- list, create, snapshot, send/recv, etc...
   considered internal datasets



# Anti-debugging?

- Because, the code is all mine.
- Symbol relocation is done is in the Elf header
- The Module pointer holds mp->symtbl
- sp = (Sym \*)(mp->symtbl + i \* mp->symhdr->sh\_entsize); & sp->st\_value = 0x???????
   is your friend
- kobj\_sync() refresh's the module symtab
- Have fun debugging 0xfe????? and m0e3asd



### DEMO

### Let's make some magic



### Poopool

What is "poopool"?

\$ ./new\_zfs.sh list poopool
sending request for PID 806... done!
NAME USED AVAIL REFER MOUNTPOINT
poopool 40.3M 123M 40.1M none

```
$ zpool status poopool
   pool: poopool
   state: ONLINE
   scrub: none requested
config:
```

NAME	STATE	READ	WRITE	CKSUM
poopool	ONLINE	0	0	0
/root/poopool.raw	ONLINE	0	0	0

errors: No known data errors



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### Hidden subpools with "\$"

- poopool/\$bleh
- Won't automount (nice)

NAME USED AVAIL REFER MOUNTPOINT poopool/\$bleh 18K 123M 18K /system/.zfs/asdf

### Everything about ZFS can be logged

Jan 4 18:24:21 opensolaris-vm ksh\_zfs: WARNING: hook\_ioctl(): ZFS\_IOC\_POOL\_GET\_ PROPS Jan 4 18:24:21 opensolaris-vm ksh\_zfs: WARNING: hook\_zfs\_log\_history(): log que ry: poopool Jan 4 18:24:21 opensolaris-vm ksh\_zfs: WARNING: hook\_zfs\_log\_history(): zc\_name : poopool Jan 4 18:24:21 opensolaris-vm ksh\_zfs: WARNING: hook\_zfs\_log\_history(): denying history log on pool: poopool



### Let's sum it up

- Kernel hacking
- Some ZFS internals
- VFS Layers
- Dynamic Symbol Relocation



### Outlook

- Hot-patching mission critical systems
- Implementing new (desired) features into a running system
- Adapting a second protection layer
- ZFS Crypto gate in code review (still)



### Questions?



### Thanks for listening

Have fun!

